



# RAN Slicing: Challenges, Technologies, and Tools

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Tutorial at CrownCom 2019

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Provide an overview of 4G, 5G and RAN slicing

Highlight the importance and timeliness of **softwarization, virtualization, and disaggregation** of RAN to enable **multiservice multi-tenant** RAN toward So-RAN architecture

Cover a **well-balanced research** topics and challenges

# Tutorial Objectives



**5G shall enables  
Connected, Controlled, and Flexible Network as a service**

# **Digital Society**

**Value Creation**

**Consistent experience**

**Sustainable business model**

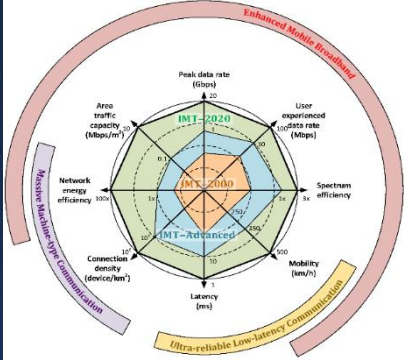
# **5G Promises**



xMbps



# Technical Requirements



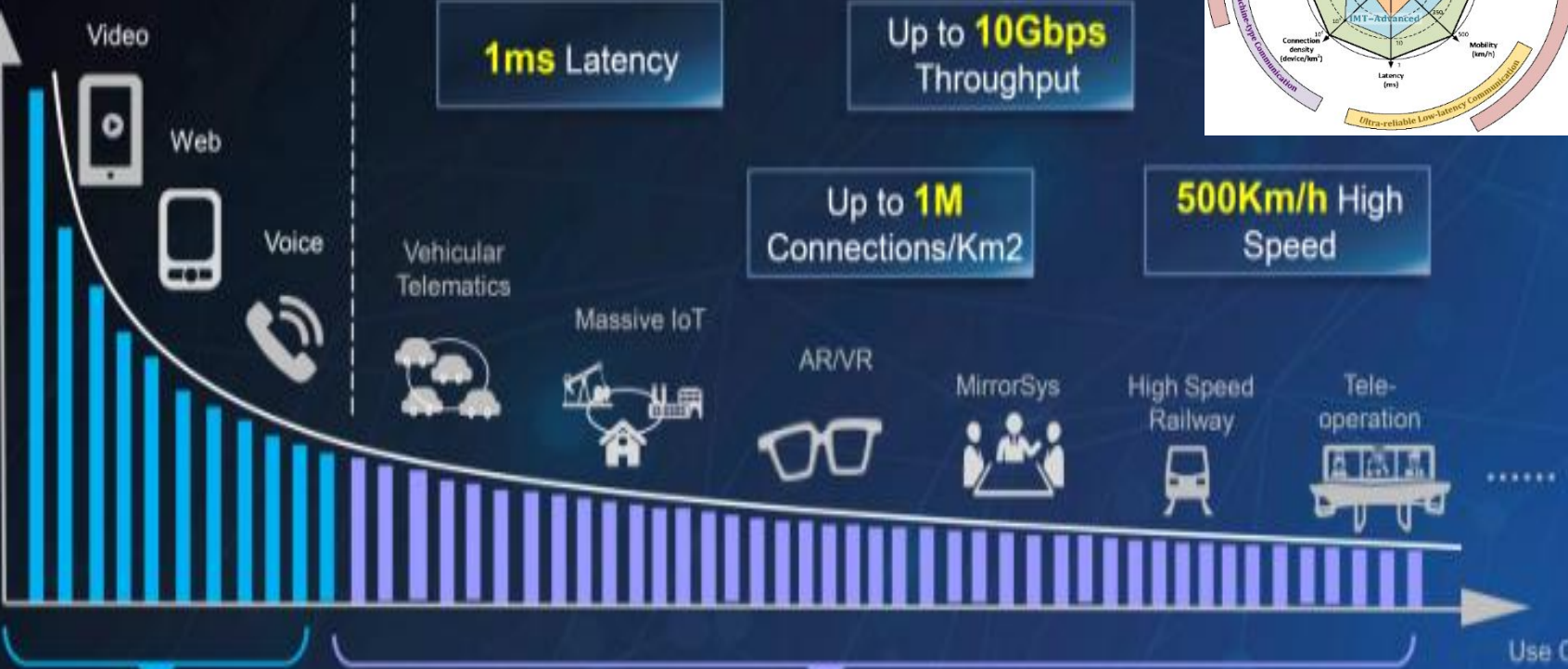
1ms Latency

Up to 10Gbps Throughput

Up to 1M Connections/Km2

500Km/h High Speed

Traffic/Revenue

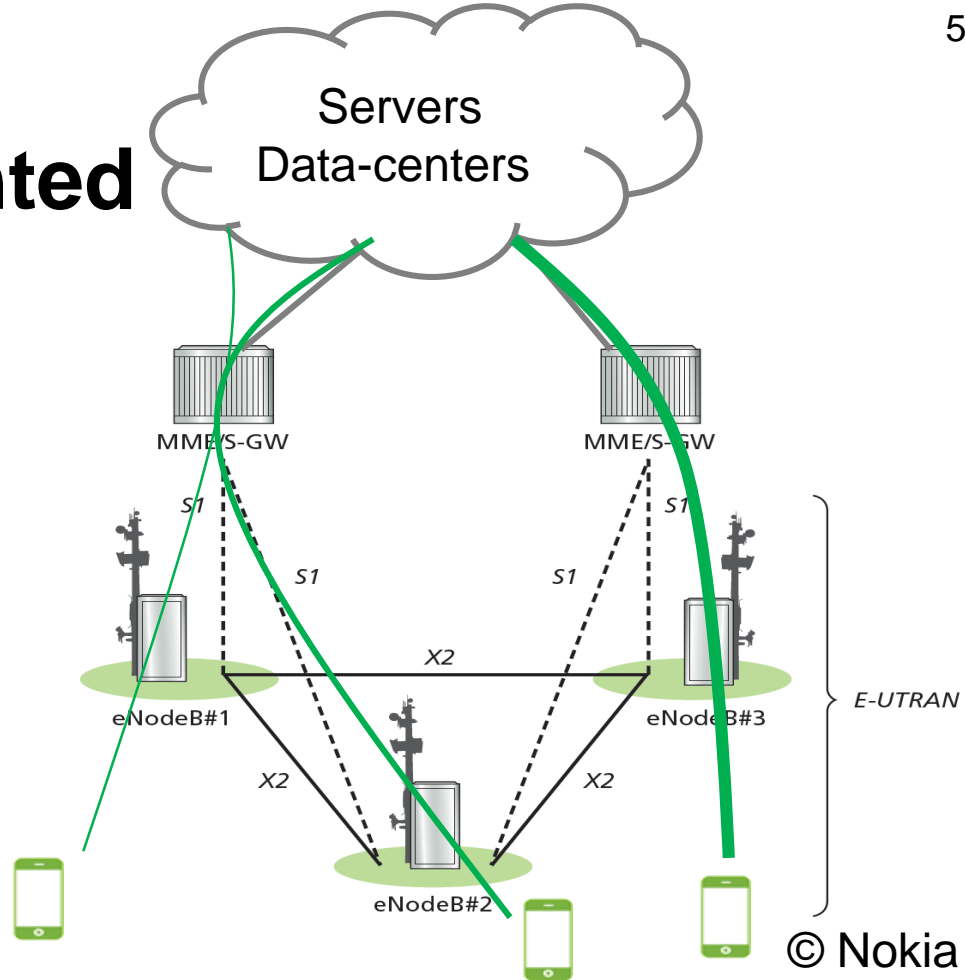


# LT → Driving Forces of 5G

# Communication-Oriented

Today's 4G is designed for a limited number of UCs

- Throughput-optimized
- Fixed
- Rigid



# Is 4G enough?

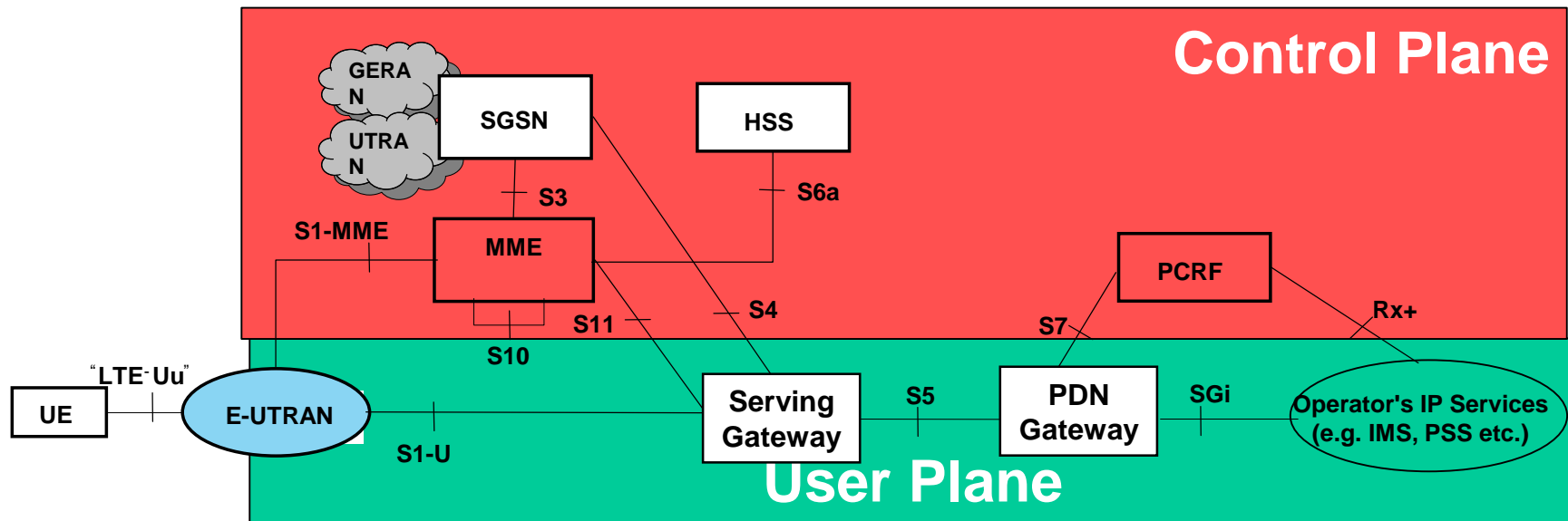
# Monolithic BS

Stateful network entities

Transactional communication mode

Certain level of CP and UP separation

Common entity for user mobility and session management



# Communication-oriented 4G

## **Multi-operator RAN(MORAN)**

Shared RAN nodes, dedicated spectrum, but separated CN per operator

## **Multi-operator CN (MOCN)**

Shared RAN nodes and spectrum, but separated CN per operator with proprietary services

## **Gateway CN (GWCN)**

shared RAN and part of core networks

## **Dedicated core (DECOR)**

Deploy multiple dedicated CNs (DCNs) within a single operator network

One or multiple MMEs and SGWs/PGWs, each element

## **Evolved DECOR (eDECOR)**

UE assisted DCN selection

Network Node Selection Function (NNSF) at RAN to select directly the proper DCN towards which the NAS signaling needs to be forwarded

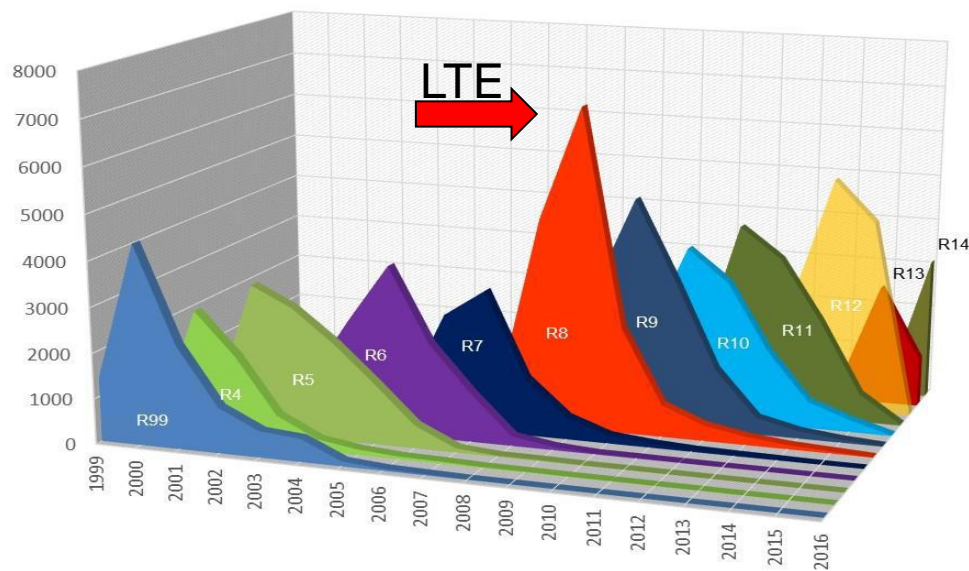
Congestion control and load balancing among multiple DCN with shared MME

# **4G Network Sharing Models**

# Mindful about

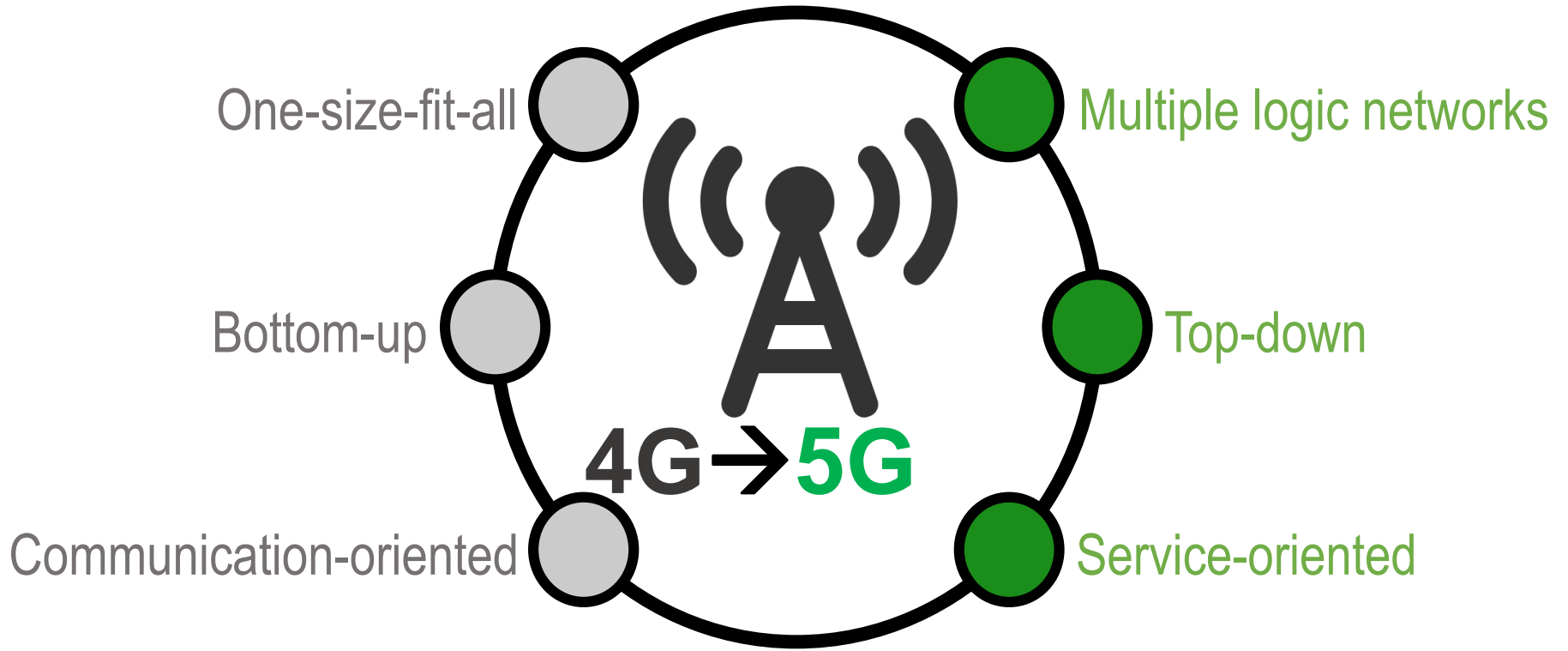
## 3GPP facts and figures

**514** Companies from 45 Countries  
**50,000** delegate days per year  
**40,000** meeting documents per year  
**1,200** specifications per Release  
**10,000** change requests per year



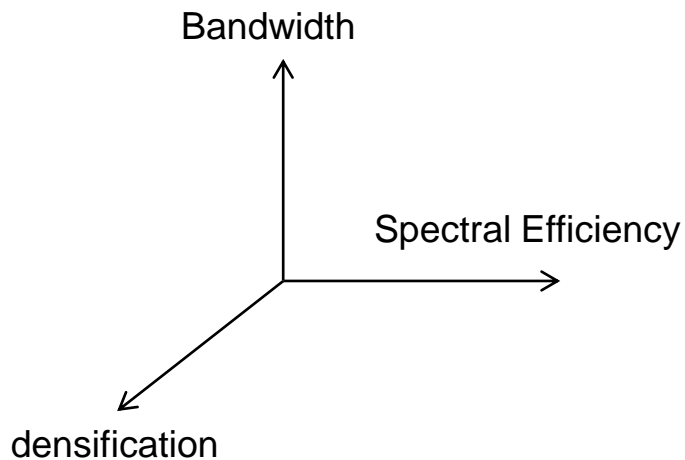
# 3GPP R8 Facts and Figures



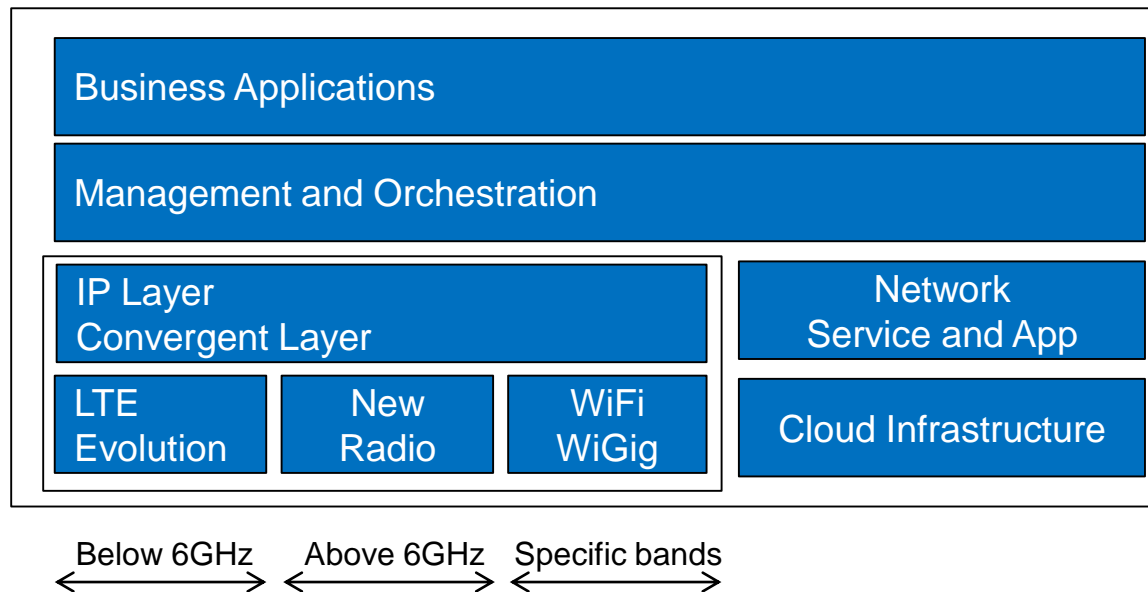


# Evolution from 4G to 5G

## Dimension in increasing capacity



## Overall 5G Components



5G is not just a new radio/spectrum, but also a new architecture and business helper

# 5G : A Paradigm Shift



Software Defined  
Networking



Fog Computing  
Edge Computing



SDN/NFV  
Orchestration



Network Function  
Virtualization



Cloudification  
Virtualization



Contextual Networking



Heterogeneous  
Networking



Self Organization  
Networking



Ultra dense network



Advanced  
MIMO



Advanced  
waveforms



Millimeter  
Wave



Carrier Aggregation  
of discontinuous  
bands



Flexible and high  
capacity backhaul



Single channel  
full duplexing



New Spectrum  
Allocations



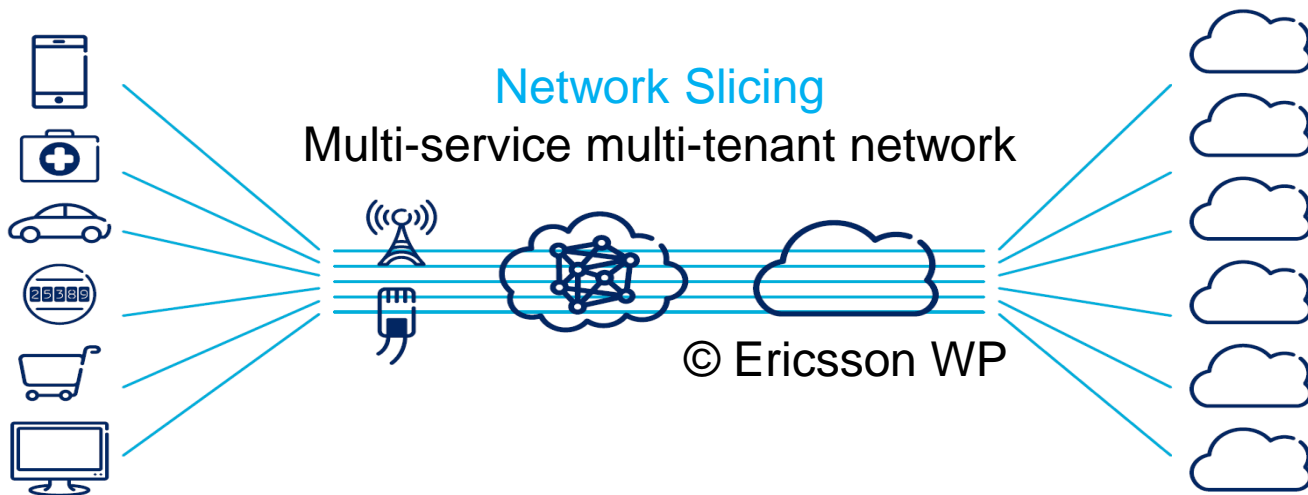
More Flexible  
Spectrum

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# 5G Technology Enablers

Turn physical infrastructure into multiple logical networks,  
one per service instance: **One-Network, Many-Service**

**NOT** a one-size fits all architecture **NOT** a  
Dedicated Network

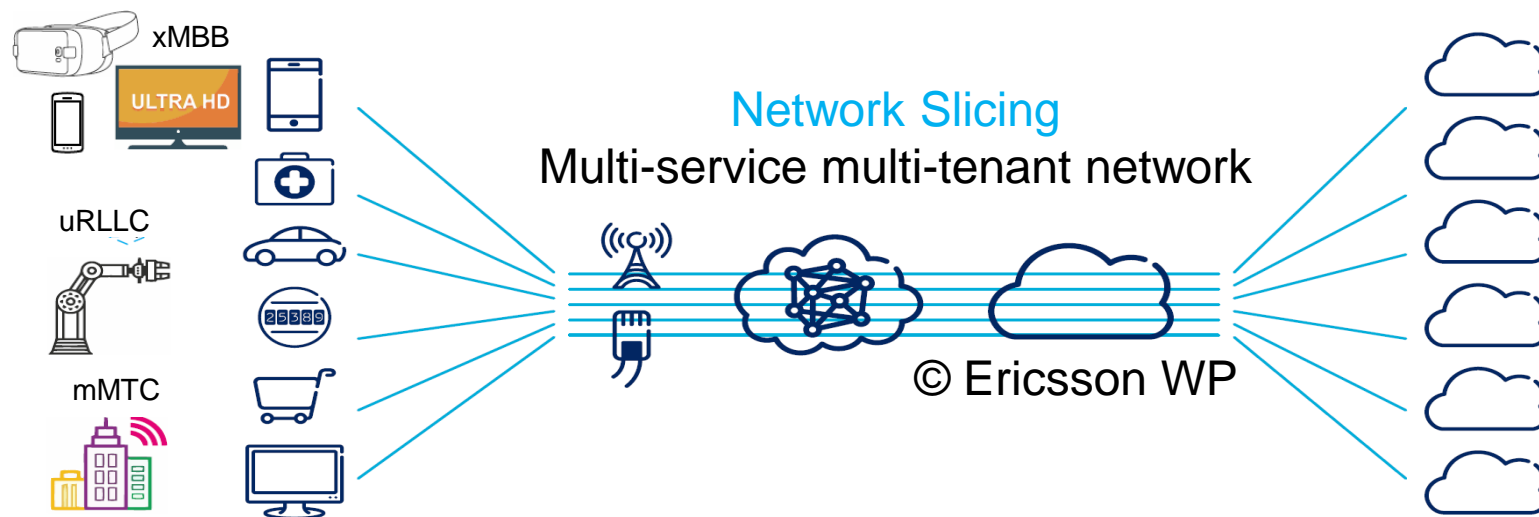


**Service-oriented 5G**



# 5G novel usage scenarios: eMBB, uRLLC, mMTC

Multi-disciplinary approach with the fusion of computing, communication, information, and IT



# Service-oriented 5G

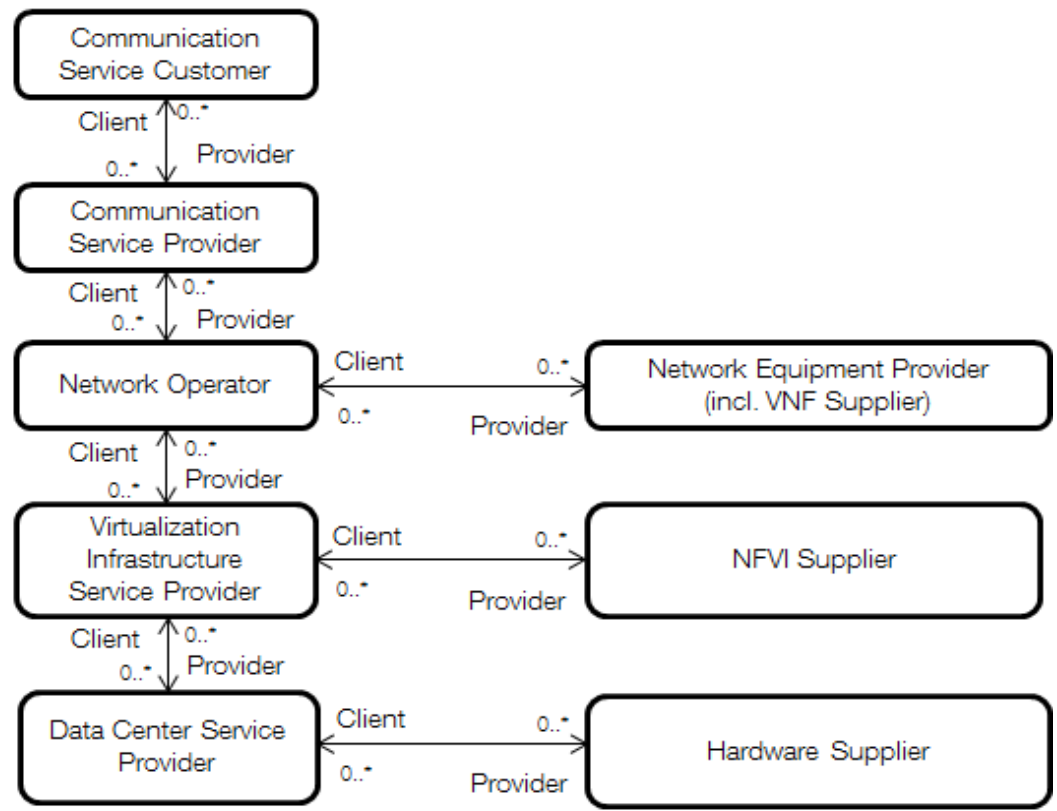


# 3GPP Role Model (3GPPP 28.801)

E.g.: End user,  
Small & Medium Enterprise,  
Large enterprise,  
Vertical,  
Other CSP, etc.

Network Slicing evolves  
the value-chain of  
telecom industry:

**Decoupling of Players,**  
**but the reality might be**  
**different**



# Service-oriented 5G



# 3GPP Re-Architects Mobile Network

	3G	4G	5G
Downlink waveform	CDMA	OFDM	OFDM, SCFDMA
Uplink waveform	CDMA	SCFDMA	OFDMA, SCFDMA
Channel coding	Turbo	Turbo	LDPC (data) / Polar (L1 contr.)
Beamforming	No	Only data	Full support
Spectrum	0.8 – 2.1 GHz	0.4 – 6 GHz	0.4 – 90 GHz
Bandwidth	5 MHz	1.4 – 20 MHz	Up to 100 MHz (400MHz for >6GHz)
Network slicing	No	No	Yes
QoS	Bearer based	Bearer based	Flow based
Small packet support	No	No	Connectionless
In-built cloud support	No	No	Yes

© 3GPP

# 3GPP 5G Features

## (1) Ultra-flexible radio-access configurations

Higher bandwidth

Higher spectral efficiency (bits/s/Hz/m<sup>2</sup>)

Bandwidth parts: tailor bandwidth to UE class (like eMTC narrowbands/widebands)

Network slicing : new abstractions for service classification down to L1

## (2) Compatibility with 4G/5G cores (NSA & SA mode)

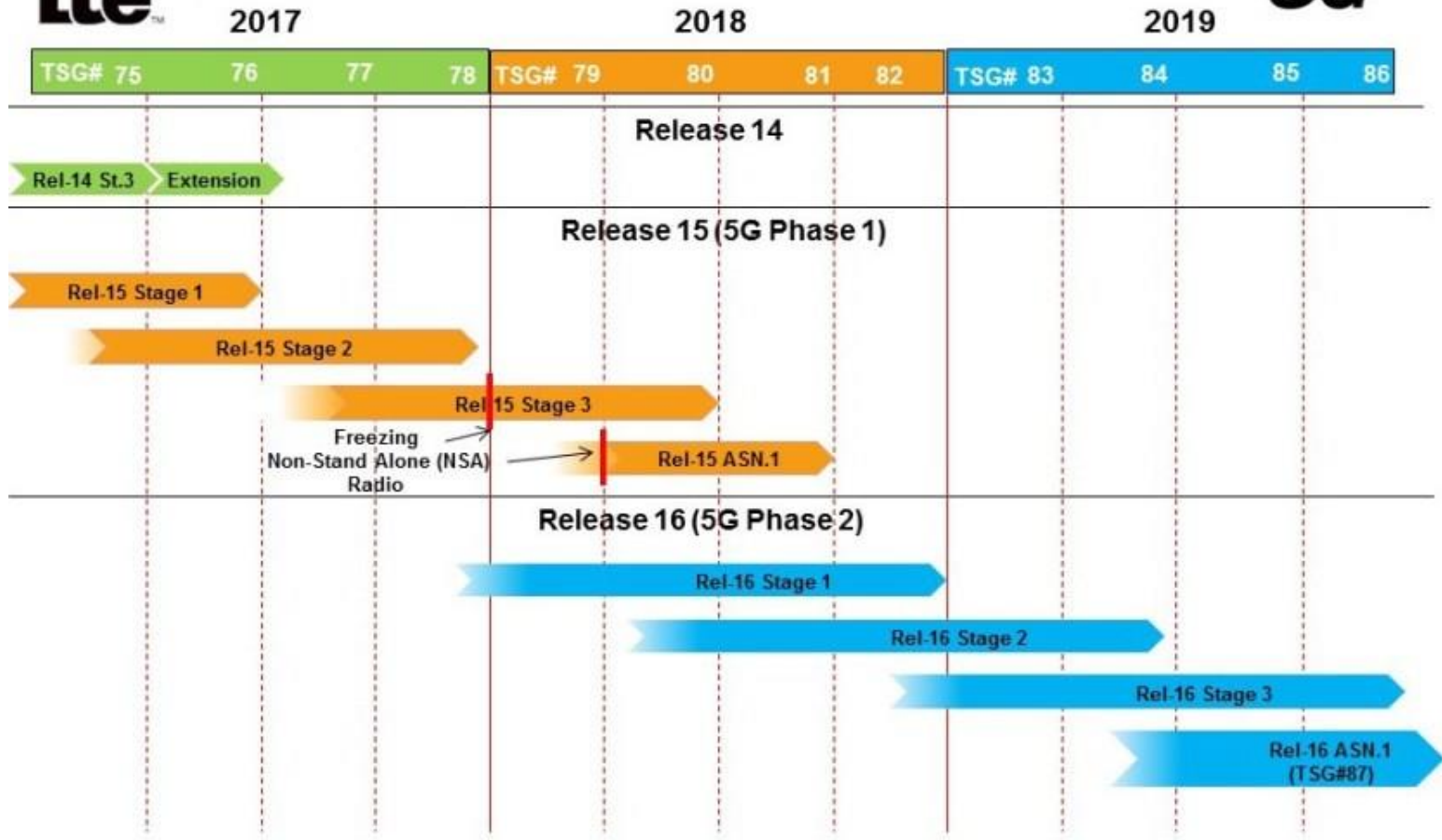
5G dual-connectivity (non-standalone operation)

Interconnection of evolved 4G eNodeB (ng-eNB) with 5G core

## (3) Service-oriented 5G core with cloud-native architecture

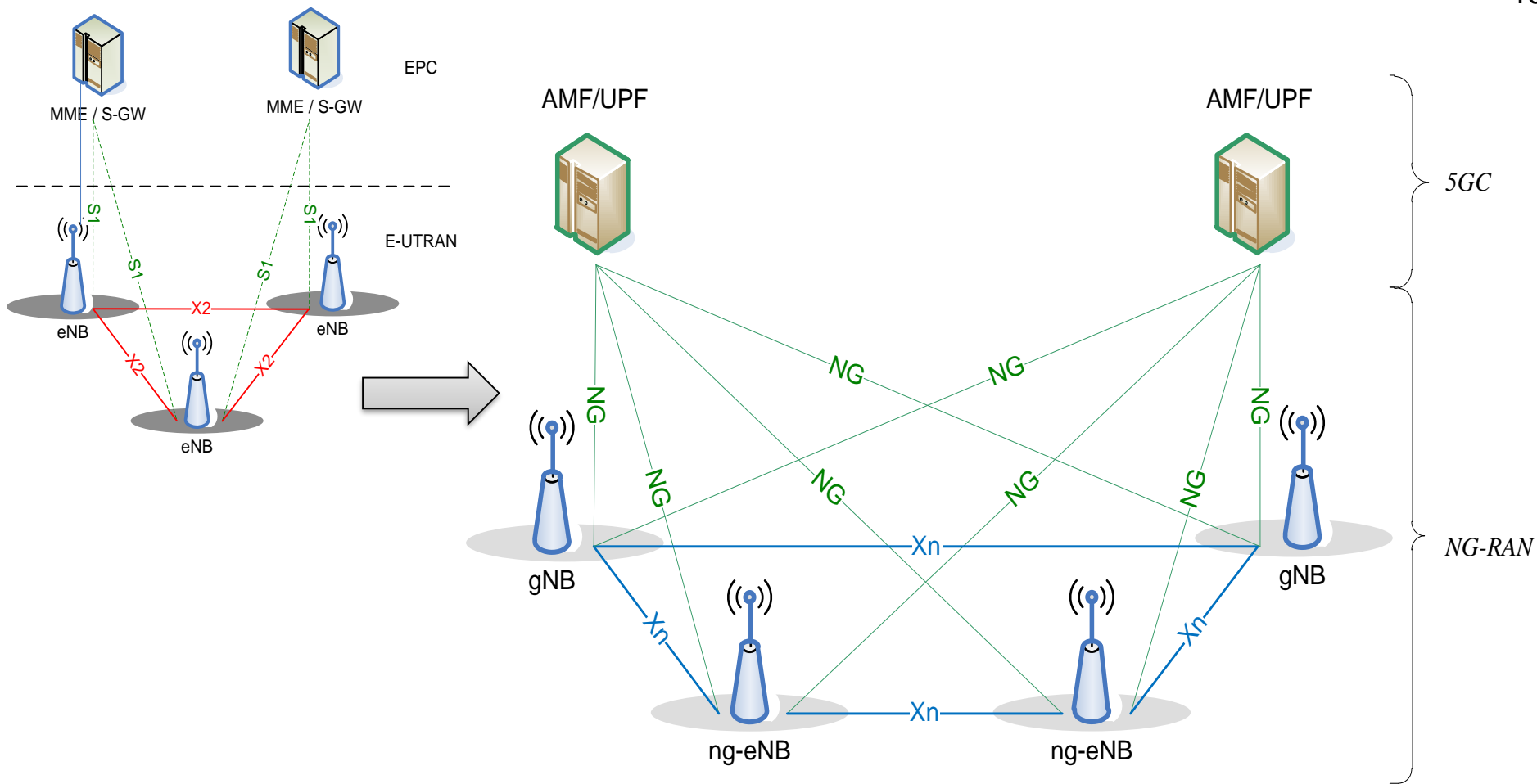
# 5G Main Objectives





# 3GPP Releases

# 5G Architecture

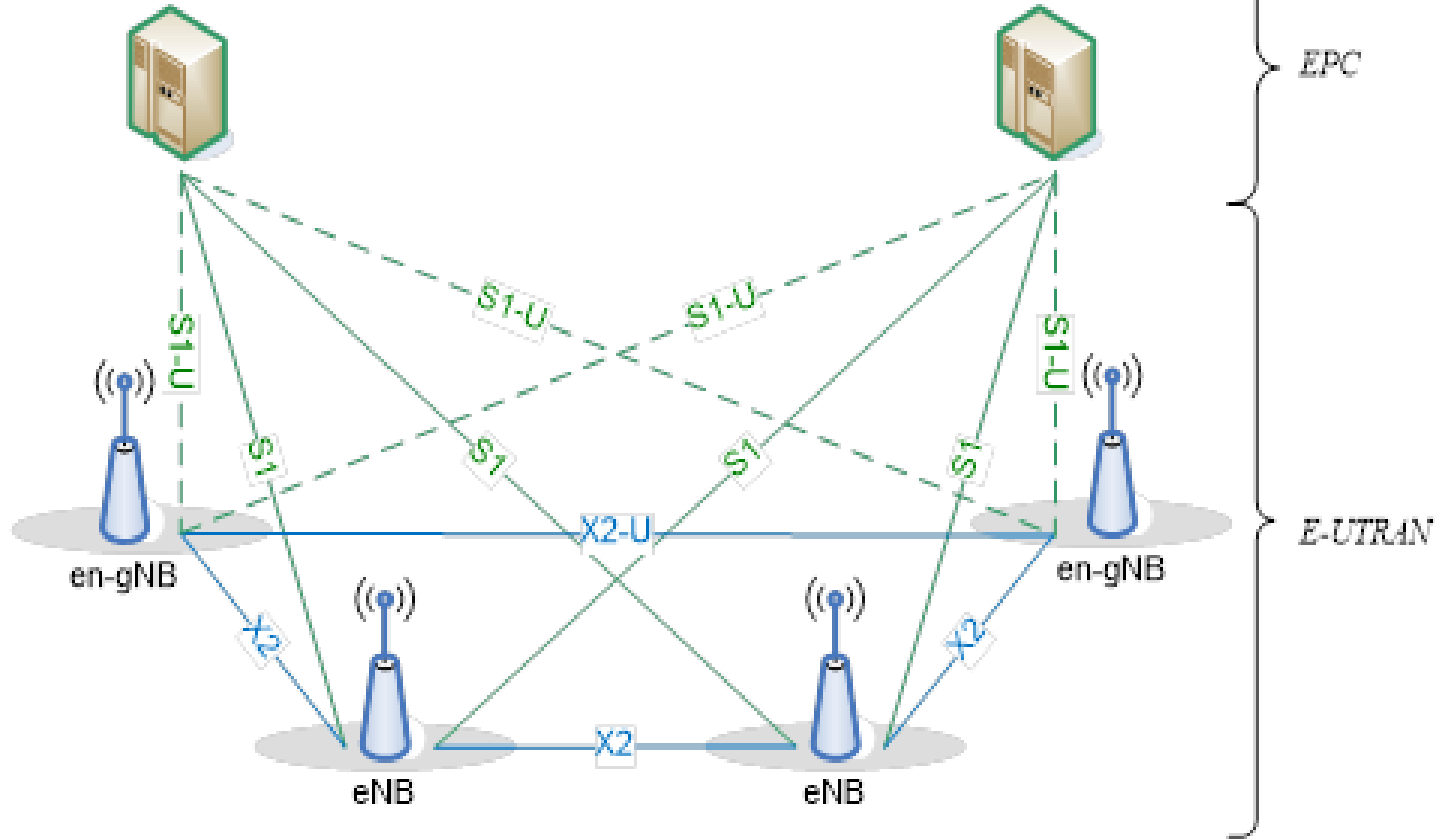


# Overall 5G Architecture

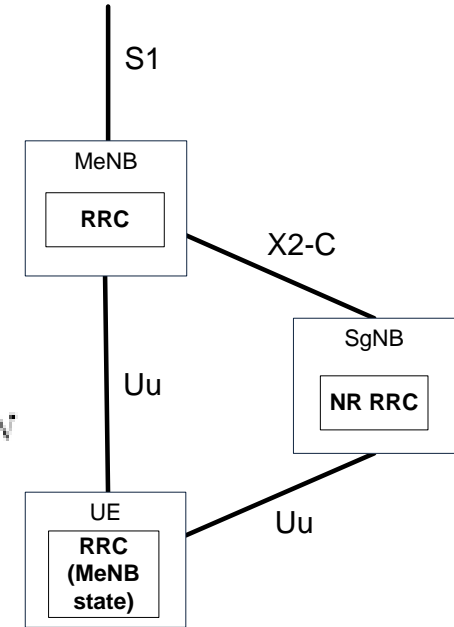
## With 4G Core

MME/S-GW

MME/S-GW



## Dual Connectivity



# Overall 5G Architecture



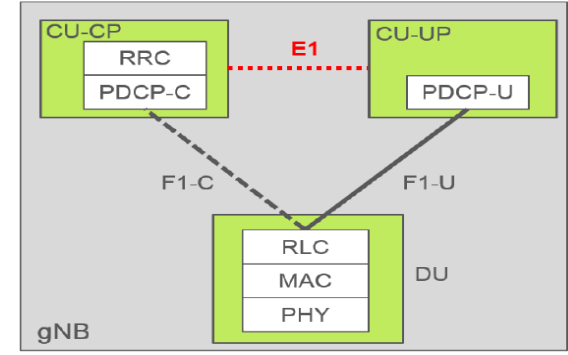
# 5G 3GPP Re-Architects Mobile Network

## 3 Tier RAN Node

CU0 → DU[0-n] → RRU[0-m]

Functions Split

CP - UP split

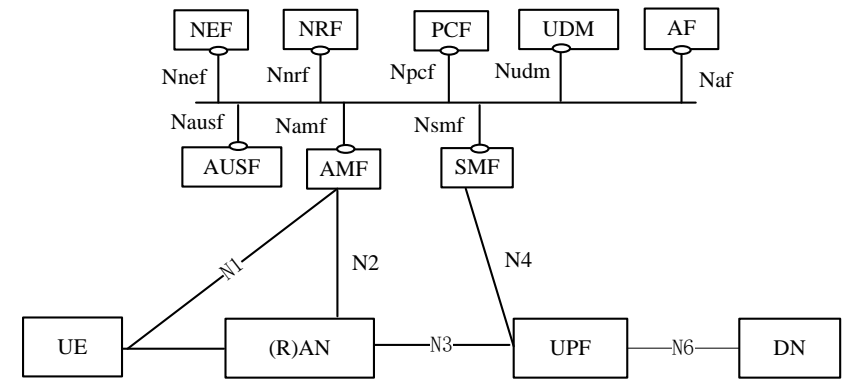


## Service-Oriented CN

service catalog and discovery

Slice selection function

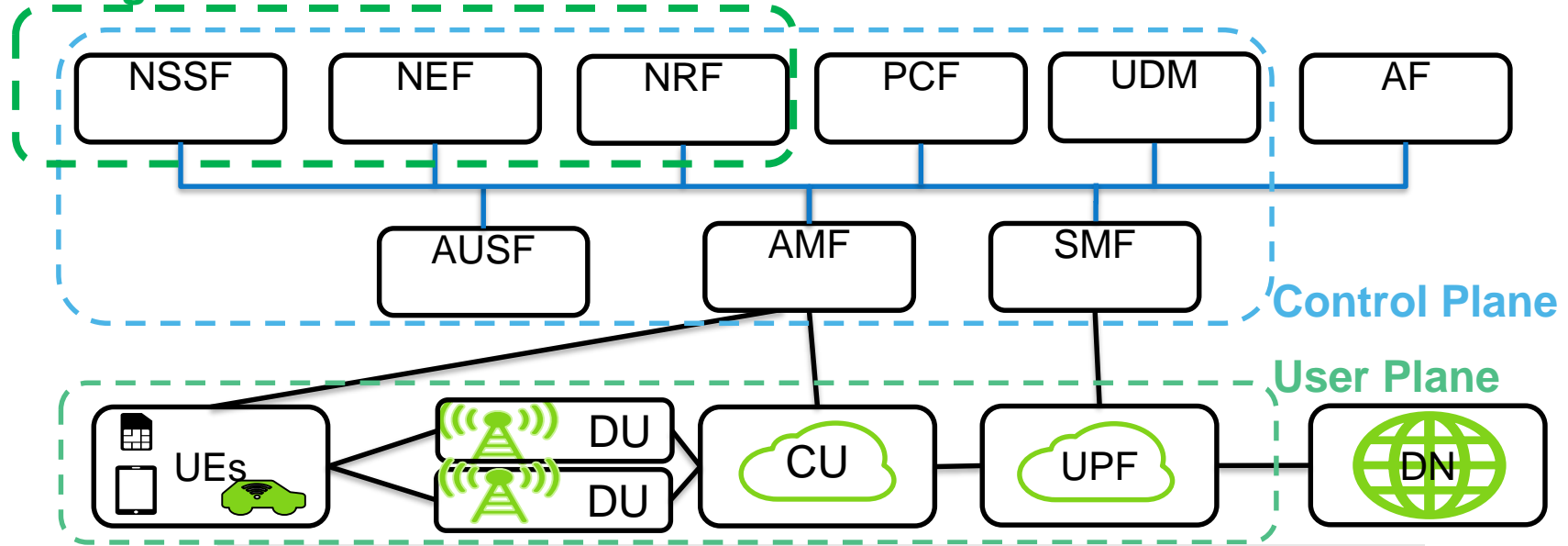
CP - UP split



# 3GPP 5G RAN and CN

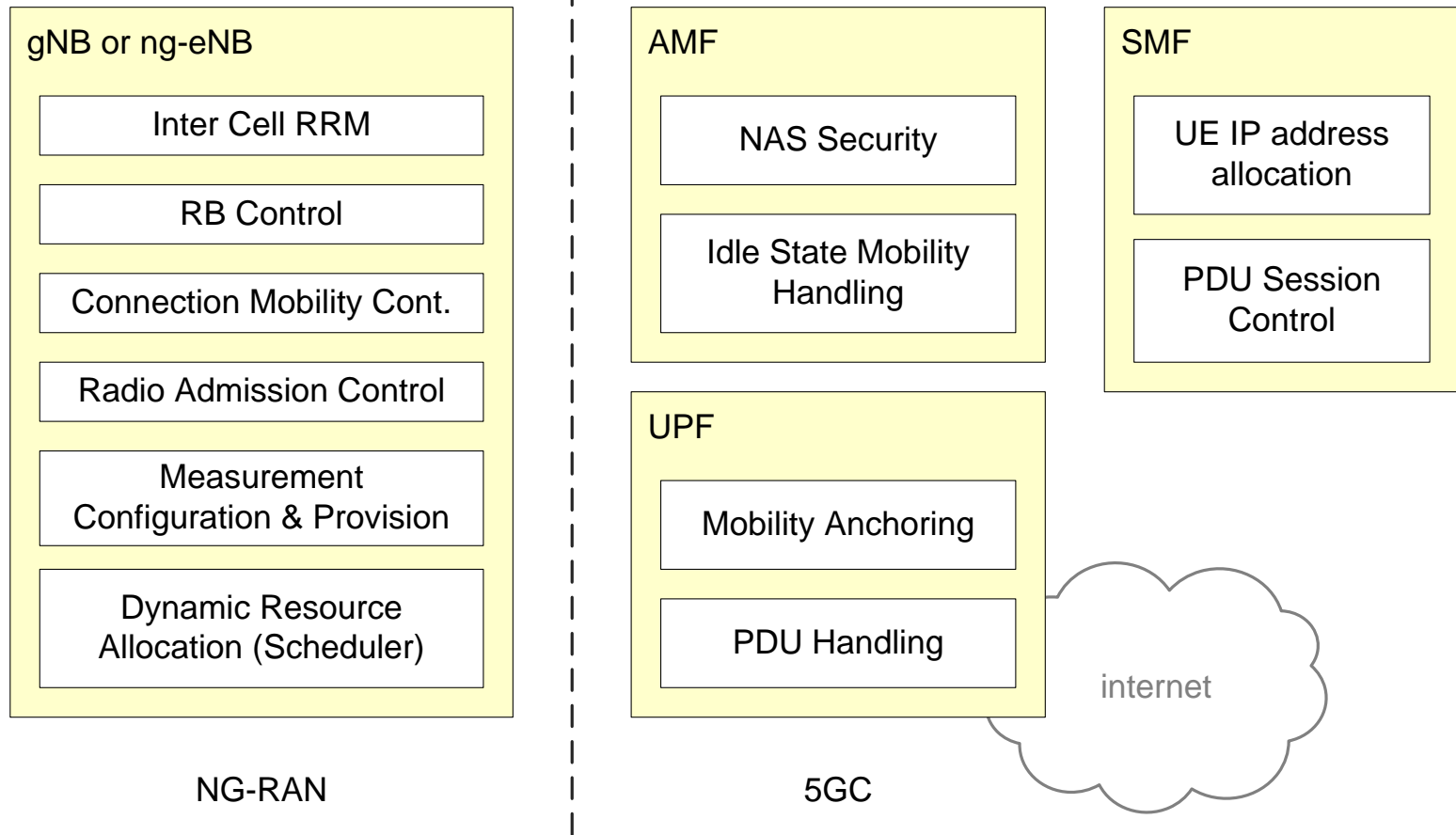
# 5G 3GPP Re-Architects Mobile Network

## Slicing Functions



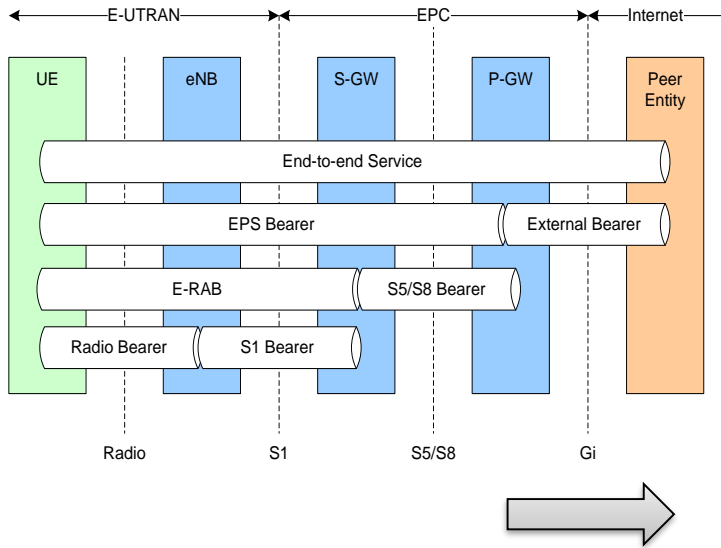
AMF	Access & Mobility Management Function	SMF	Session Management Function
AUSF	Authentication Server Function	UPF	User Plane Function
NRF	<b>Network Repository Function</b>	AF	Application Function
UDM	Unified Data Management	PCF	Policy Control Function
NSSF	<b>Network slice selection function</b>	NEF	Network Exposure Function

# 3GPP 5G RAN and CN

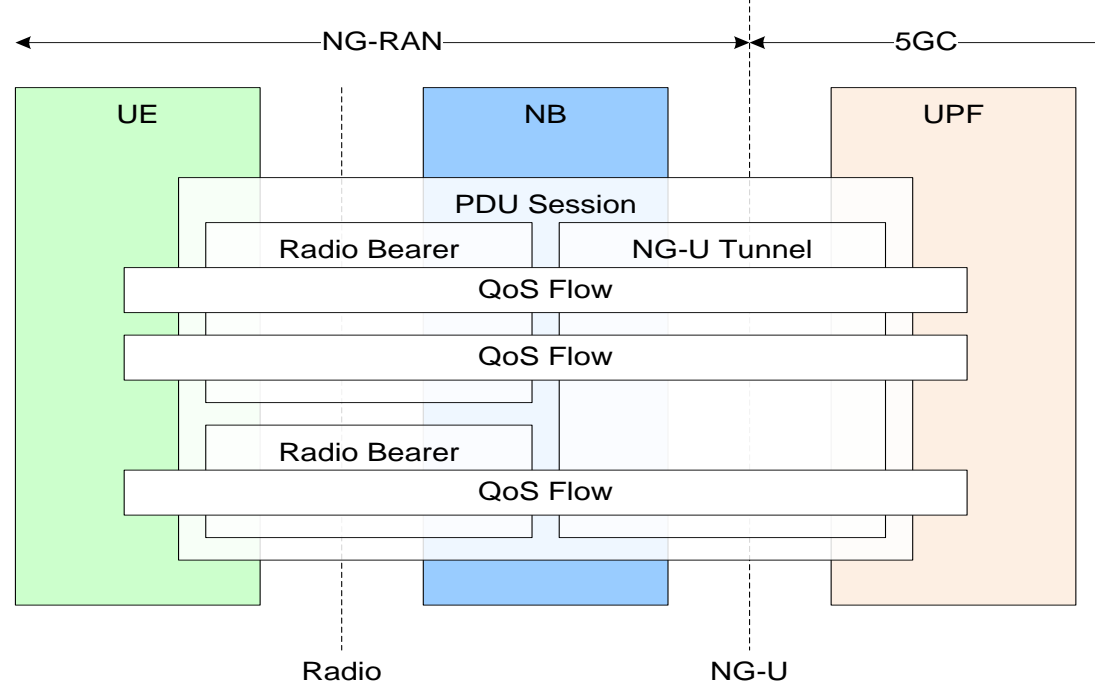


# Functional Split : RAN & CN

## QoS Class Indicator (QCI)



## QoS Flow Indicator (QFI)

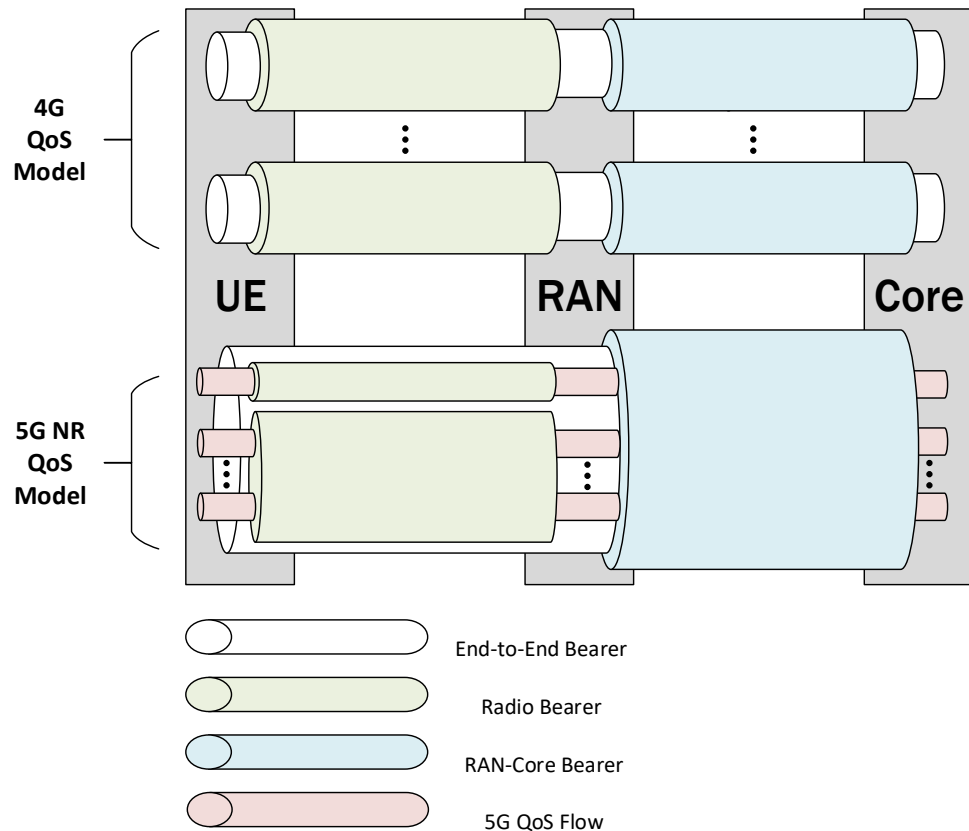
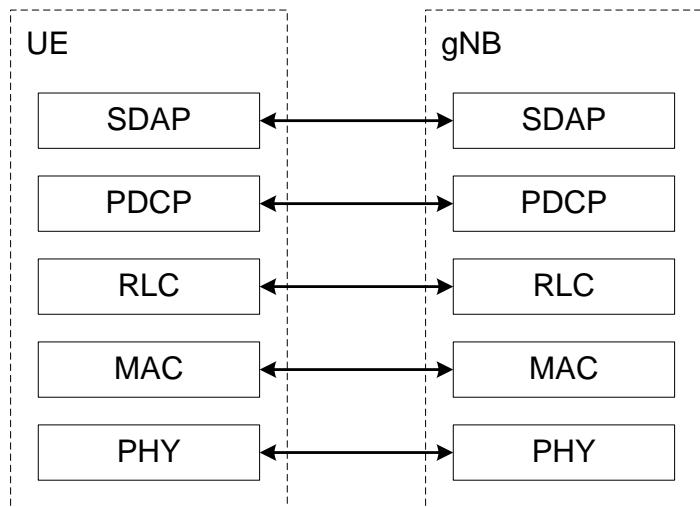


# 5G Flow-level QoS FW



# Newly introduced SDAP layer

- Reflective QoS
- Explicit Configuration



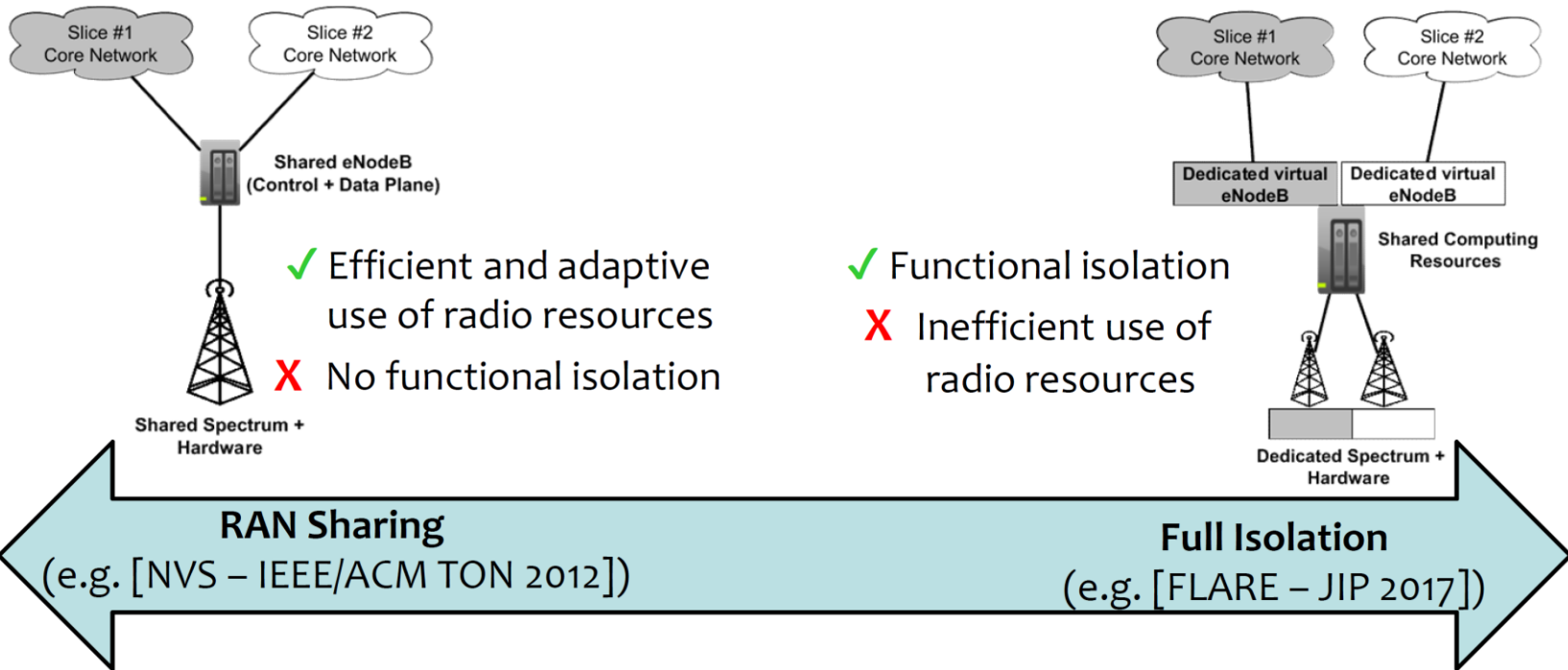
4G LTE : 1:1 mapping of EPS bearer to DRB

5G NR : One or more QoS flows may be mapped onto one DRB.

# 5G Flow-level QoS FW

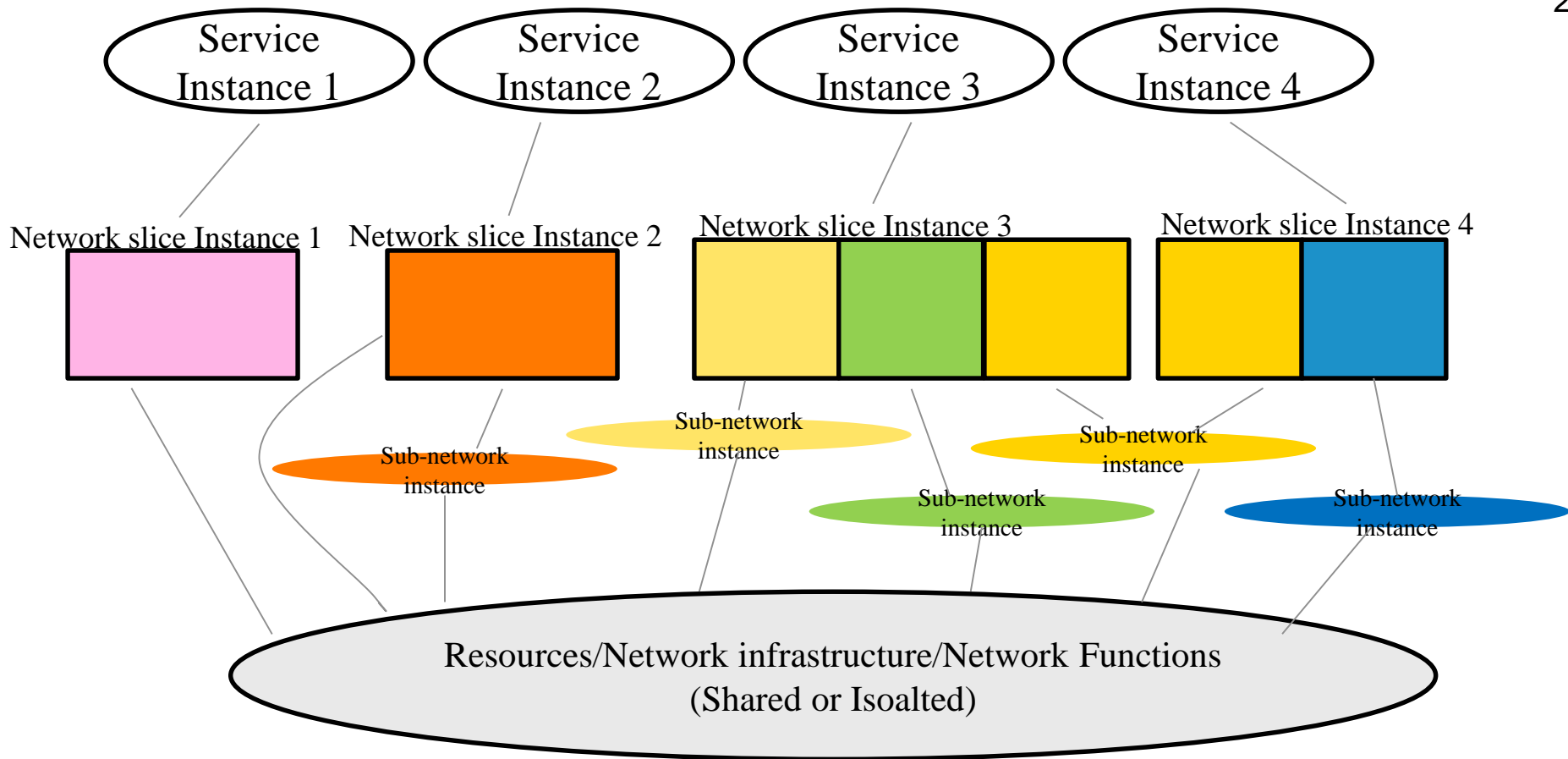
# Network Slicing

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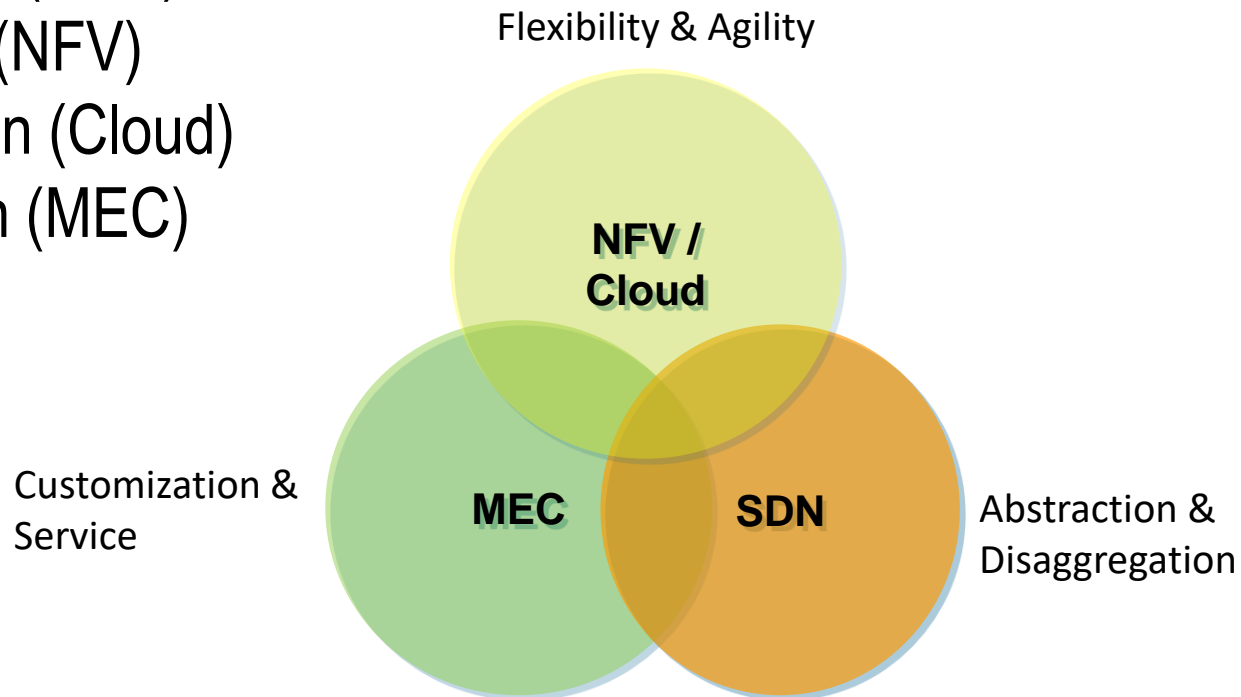
# Sharing vs. Isolation



# Network Slicing Concept

# Multi-service multi-tenant network

- 1) Softwarization (SDN)
- 2) Virtualization (NFV)
- 3) Disaggregation (Cloud)
- 4) Customization (MEC)



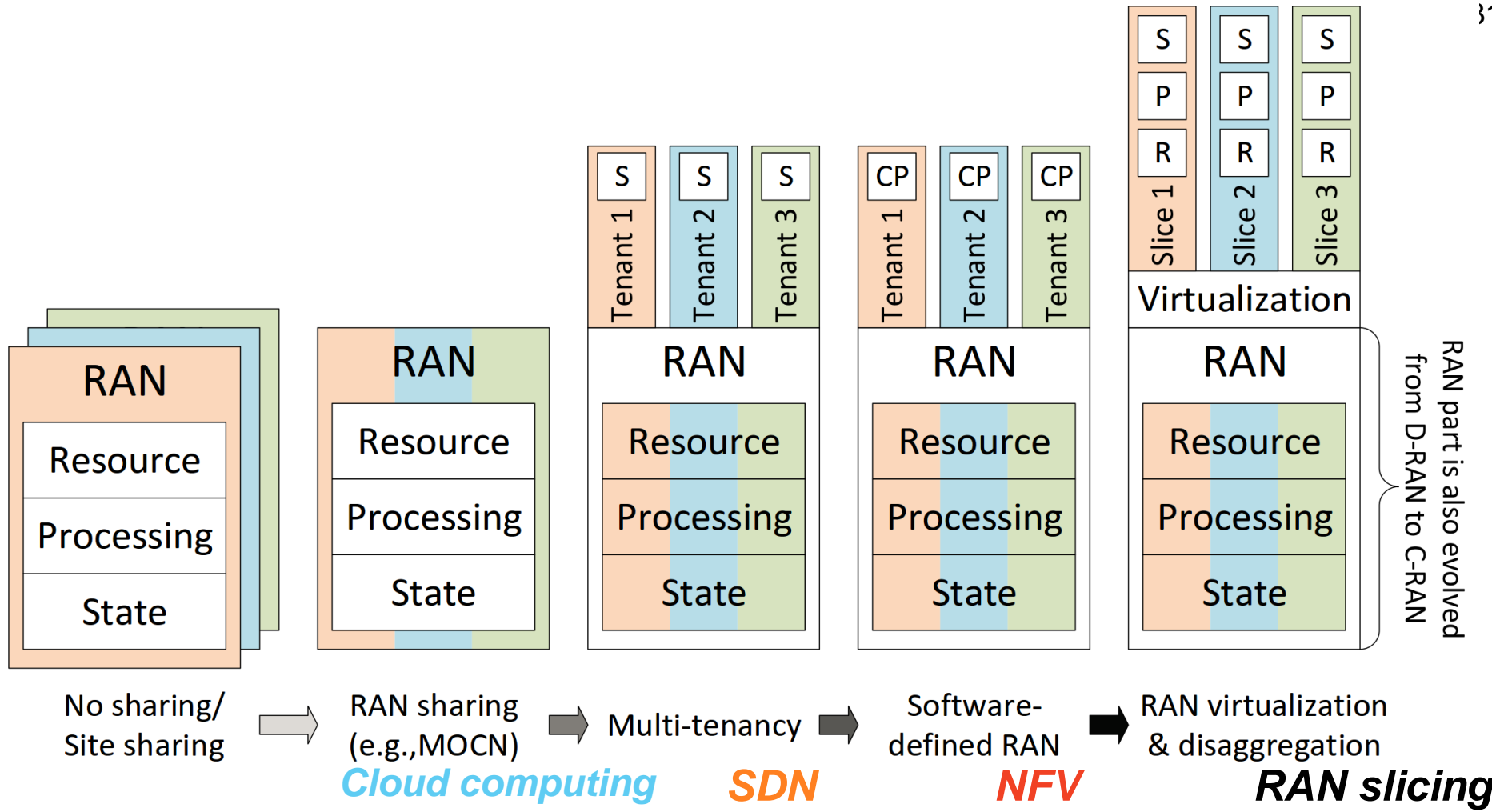
# Slicing Technology Enablers

# Multi-service multi-tenant network

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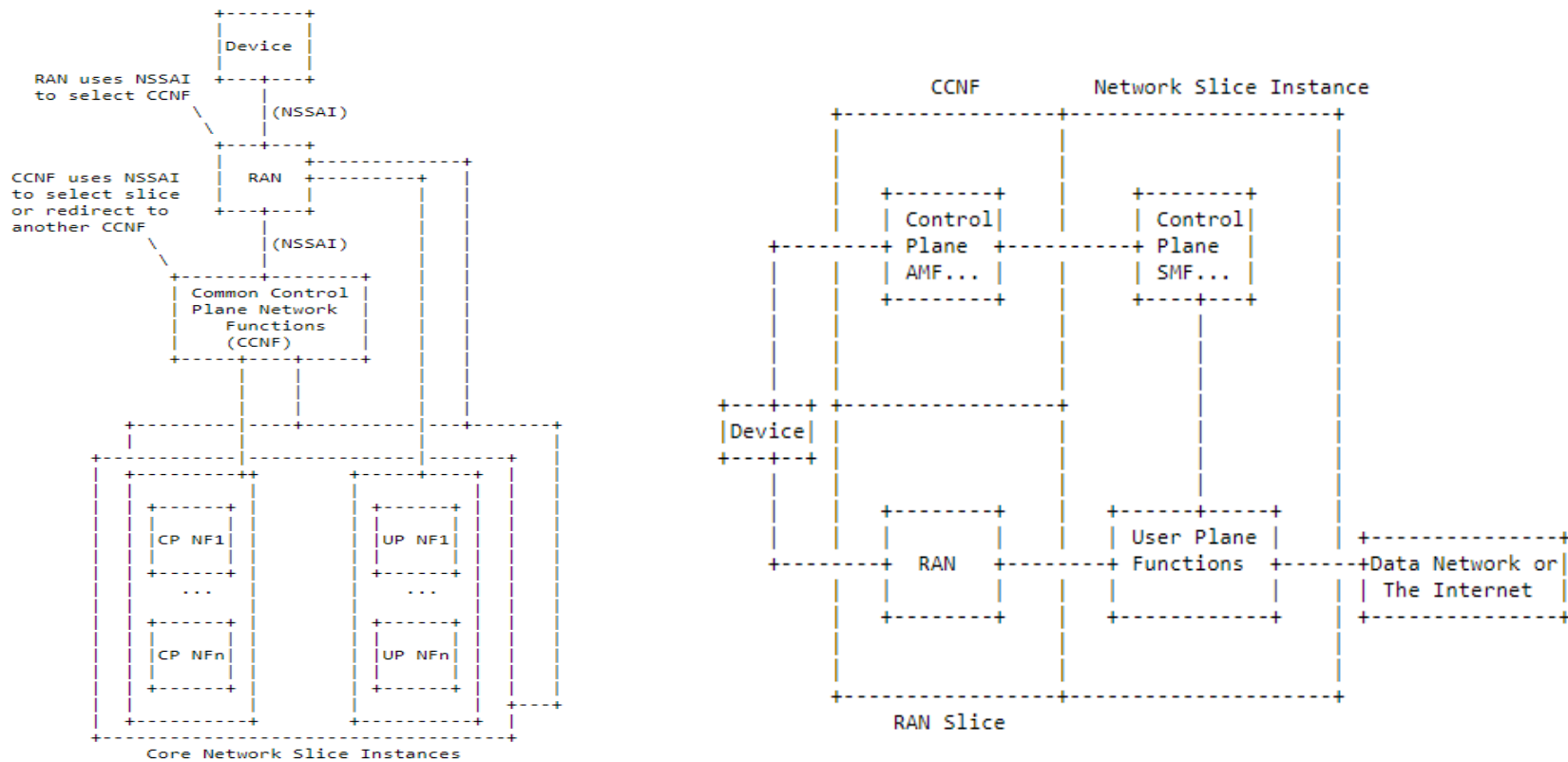
# Slicing Technology Enablers



# Evolution of RAN Slicing



# 5G 3GPP re-architects mobile networks



# 3GPP Network Slicing

## **S-NSSAI – single network slice selection assistance information**

SST– slice type, describes expected network behavior

SD – slice differentiator, optional, further differentiation

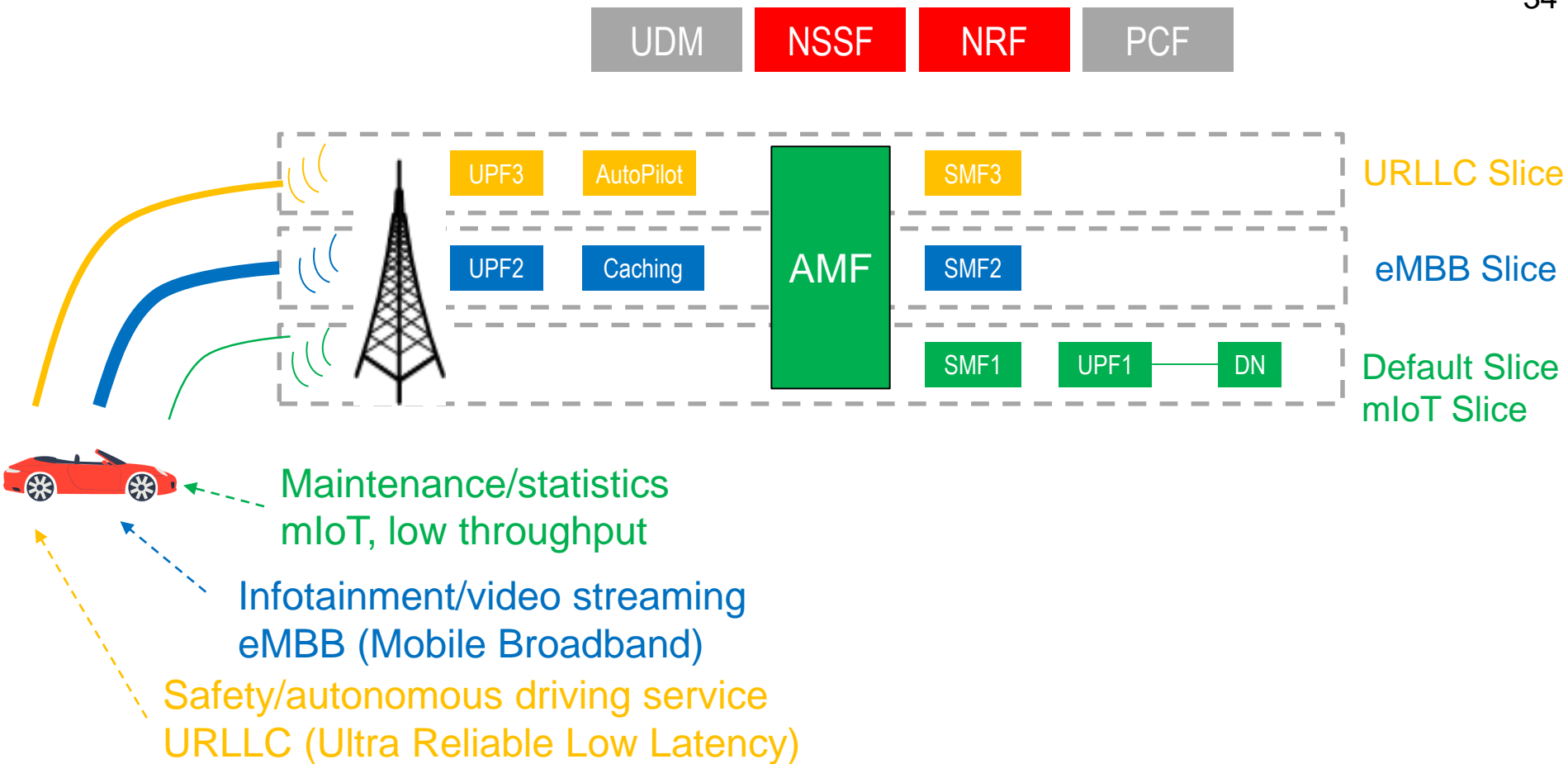
### **S-NSSAI can have standard or network-specific values**

Standard SST values: eMBB (1), URLLC (2), MIoT(3)

### **NSSAI is a collection of max 8 S-NSSAI**

UE sends NSSAI – based on which related slice(s) are selected

# **3GPP Network Slicing**



# Dedicated or Shared Functions



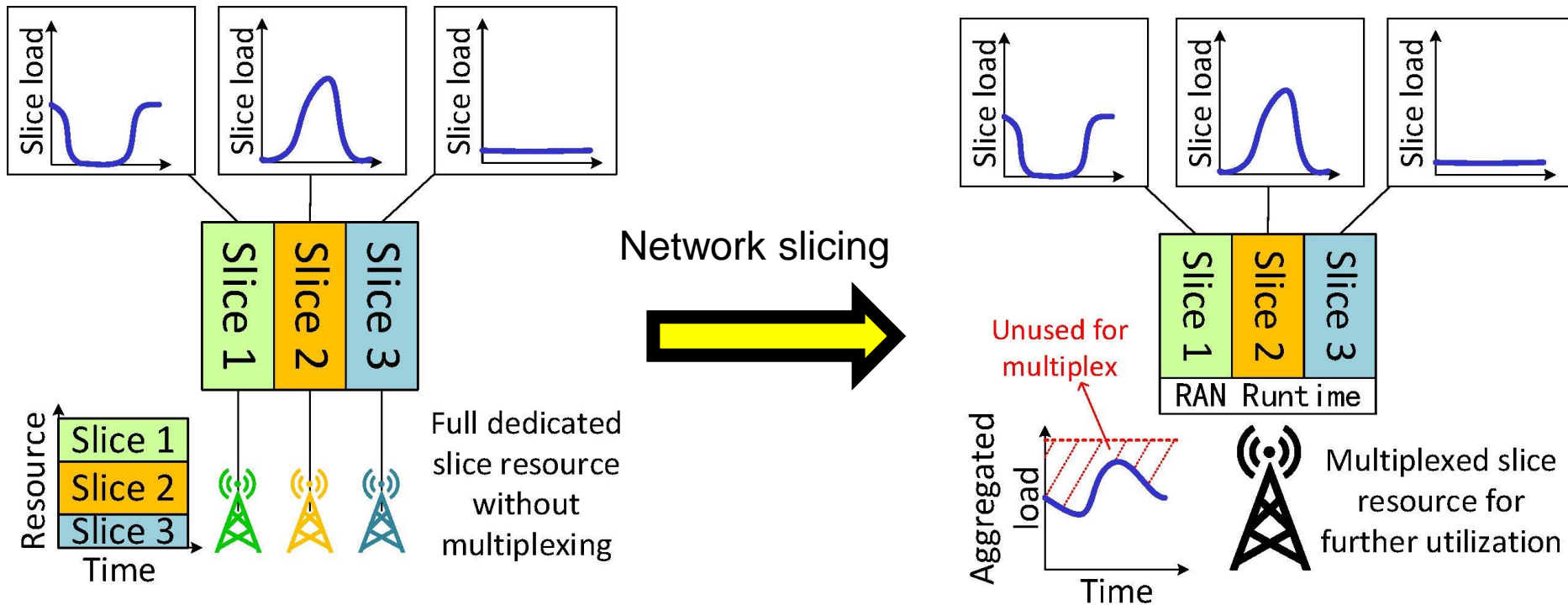
**Dedicated or Shared Resources?**





**Dedicated or Shared Resources?**

# Multiplexing Gain



## Dedicated or Shared Resources

# RAN Slicing Models



## Network slicing definitions

- 3GPP, NGMN, IETF, GSMA

## Properties

- Virtual network space
- Customization
- Isolation and sharing
- Programmability

## Current State of network slicing

- CN slicing → 3GPP solution
- RAN slicing → Under study

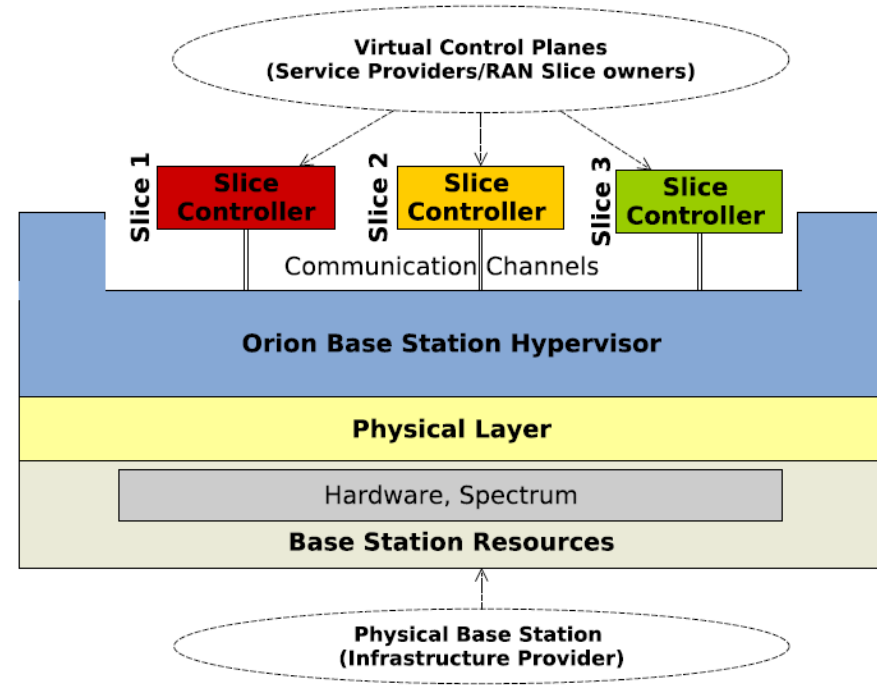
Authors (Year)	Deploy RAN	Radio resource	CP function	UP function
FLARE (2017)	D-RAN	Dedicated spectrum allocation	Dedicated	Dedicated
Rost et al. (2017)	D-RAN	Physical resource sharing	Split into cell and user-specific	Dedicated till real-time RLC
Ksentini & Nikaein (2017)	D-RAN	Flexible resource sharing	Dedicated	Shared
ORION (2017)	D-RAN	Virtualized resource sharing	Split into cell and user-specific	Dedicated till PHY
RAN runtime (2018)	D-RAN & C-RAN	Flexible resource customization & multiplexing	Split into cell and user-specific	Different levels of isolation & sharing

# RAN Slicing : Tiny SoA

# RAN slicing system

(1) Isolate slice-specific control logics while keeping common CP/UP functions

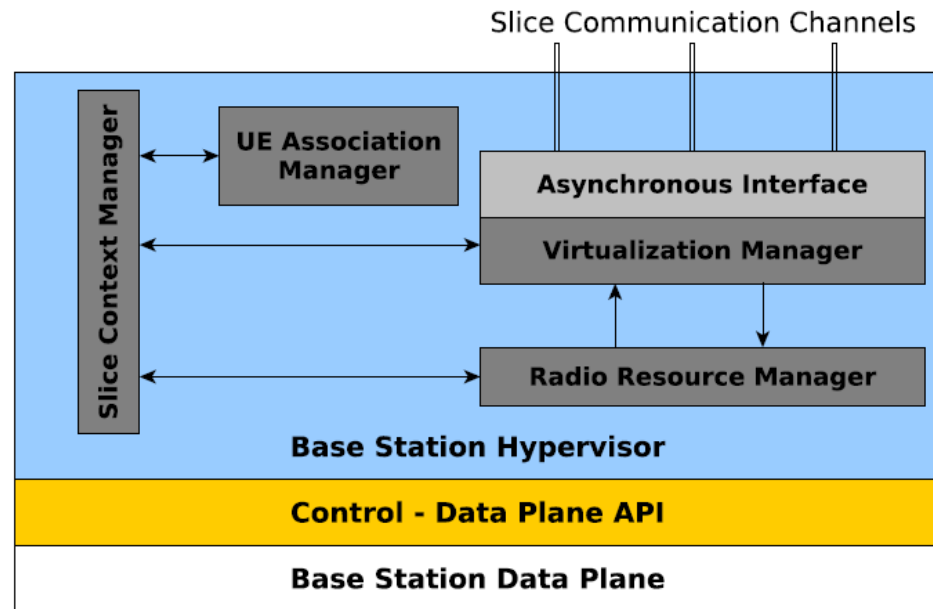
(2) Share radio resources in virtualized or physical form



# ORION

# Components

- (1) **Slice context manager** performs lifecycle management of each slice (SLA, active UEs, admission control)
- (2) **Virtualization manager**
  - provides a generic form of abstraction for virtualizing radio resources and data plane state
  - presents a virtual/isolated view to each slice virtual control plane
- (3) **Radio resource manager** allocates physical resources among slices
- (4) **UE association manager** handles slice discovery by UEs and maps UEs to slices



# ORION

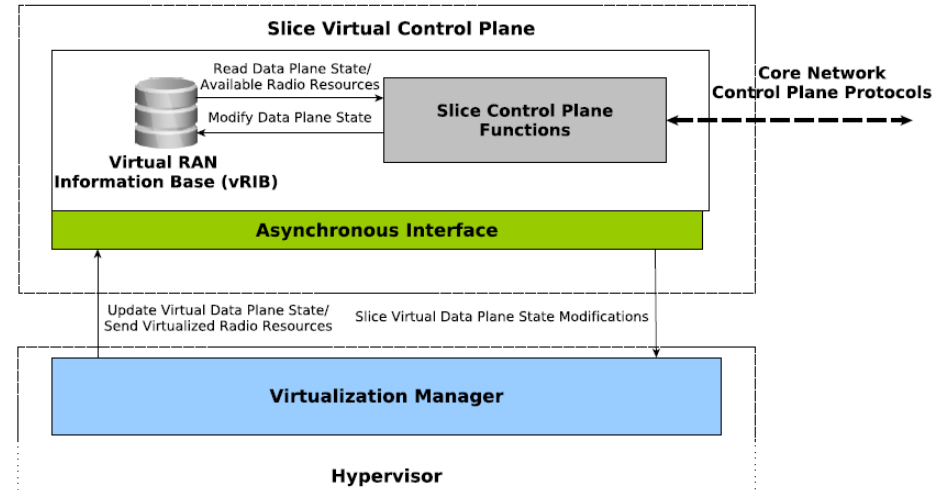
# Virtual Control Plane

(1) Interacts with the underlying infrastructure via the virtualization Manager of the Hypervisor

- translated into control-data APIs

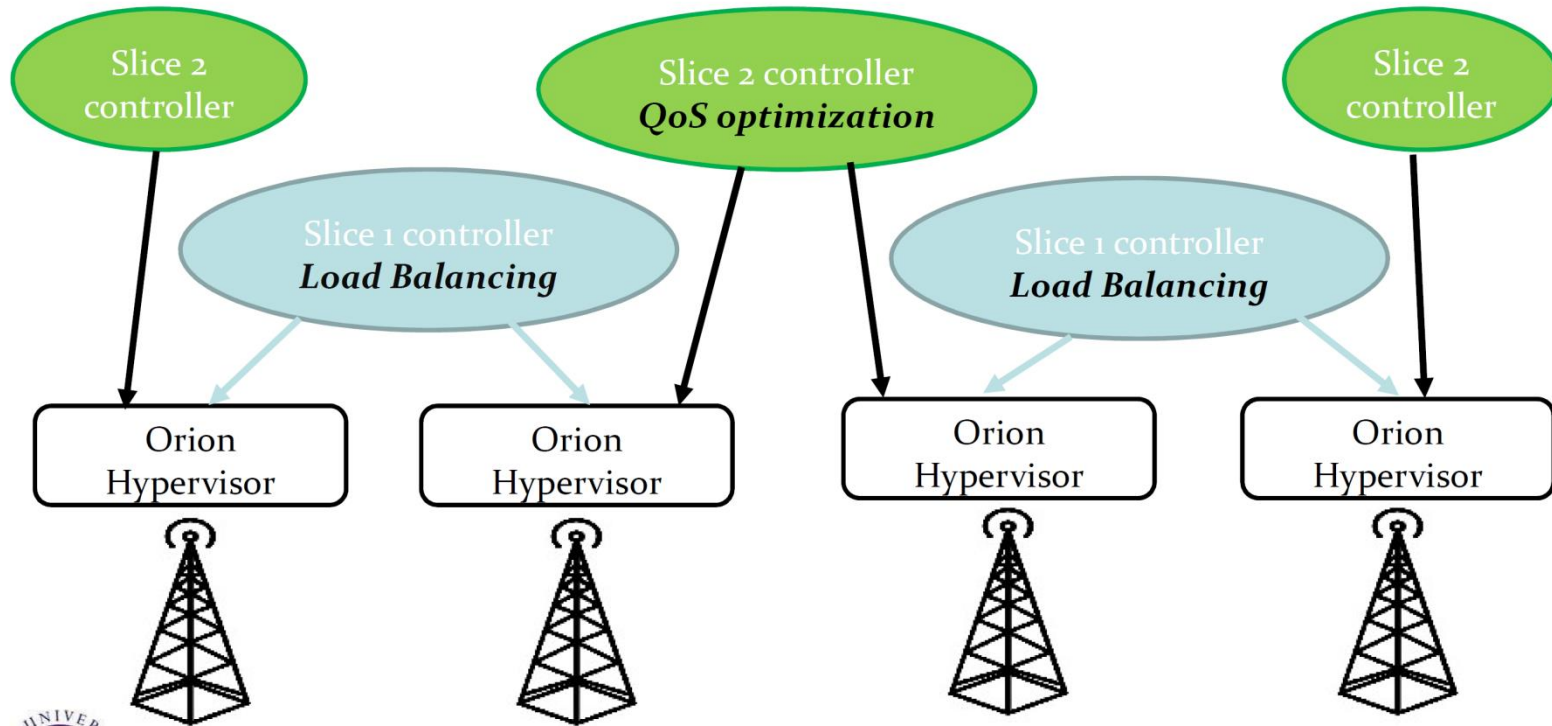
(2) Operates over vRIB, the locally maintained state of virtual radio resources and data plane

- Slice network view and state



# ORION

# ORION RAN Slicing System

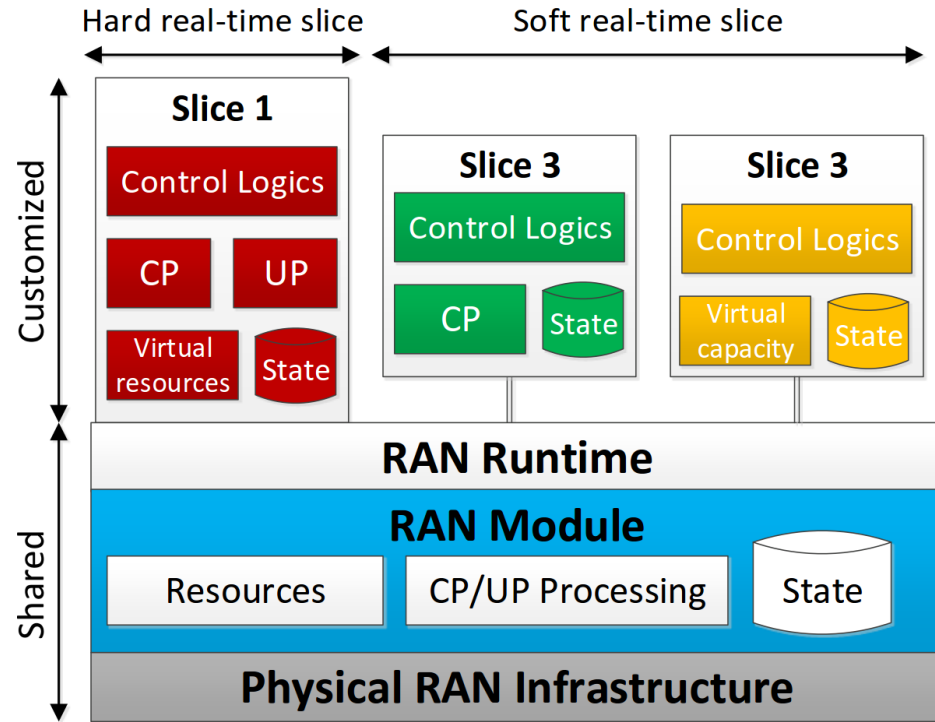


# RAN Slicing Execution Env.

(1) run multiple virtualized RAN module instances with different level of isolation and sharing

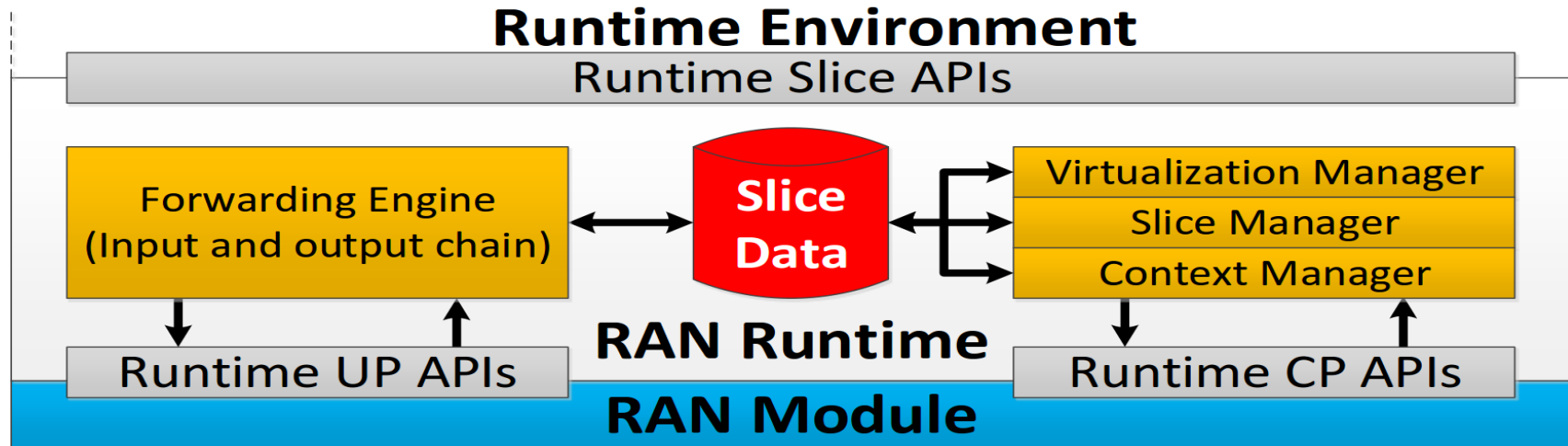
(2) Pipeline RAN functions to either via multiplexed or customized CP/UP functions

(3) Share radio resources in virtualized or physical form



# RAN Runtime

- (1) Slice data: Slice context and RAN module context
- (2) Context manager: Manage slice data and perform CRUD operation
- (3) Slice manager: slice life-cycle, program forwarding engine, conflict resolution
- (4) Virtualization manager: resource abstraction, partitioning, and accommodation
- (5) Forwarding engine: establish slice-specific UP path



# RAN Runtime



# RAN Slicing Model

**Resources** Radio spectrum resources, e.g., carriers, resource blocks, bandwidth

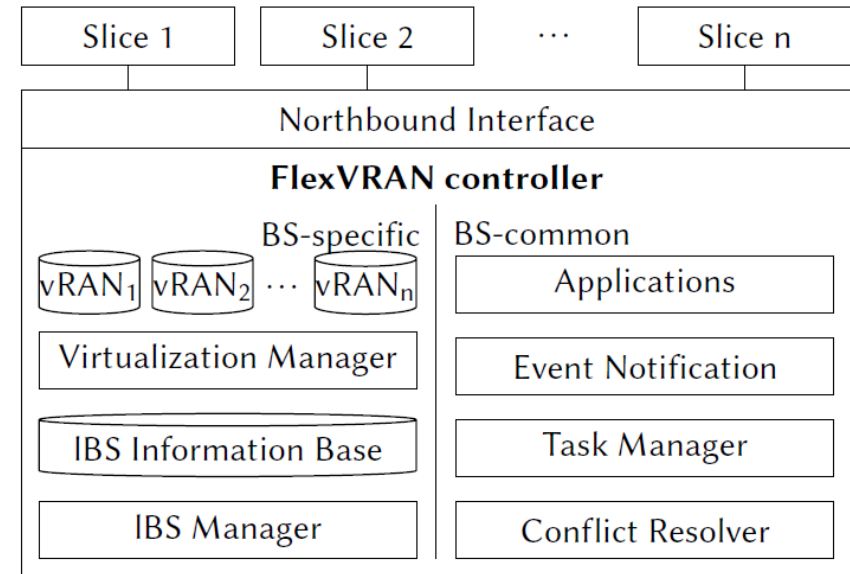
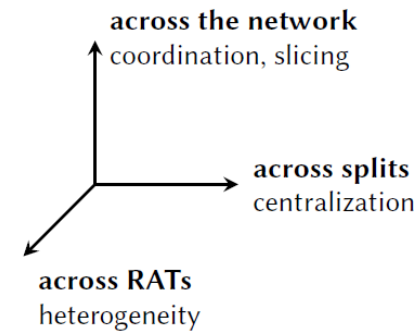
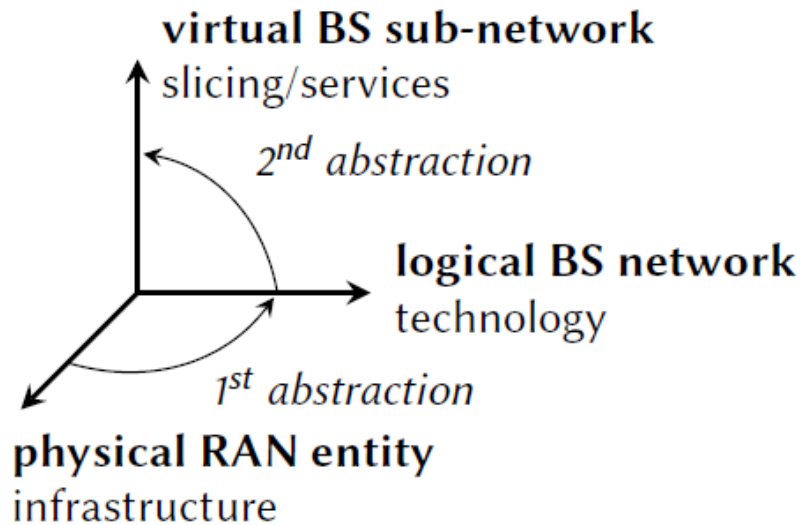
**Processing** Functional block for CP/UP operations, delimited through functional block and described with capabilities

**State** Status of BS CP/UP processing and associated configuration

# RAN Runtime

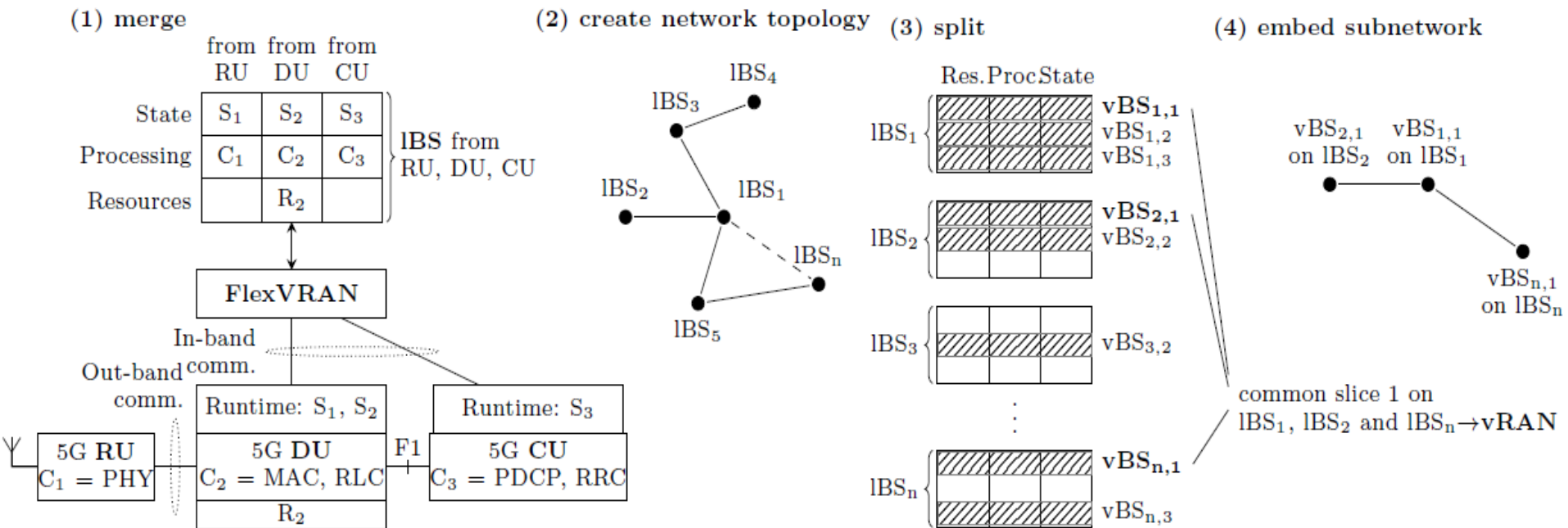
# vRAN

## 2-level Abstractions



# RAN Runtime

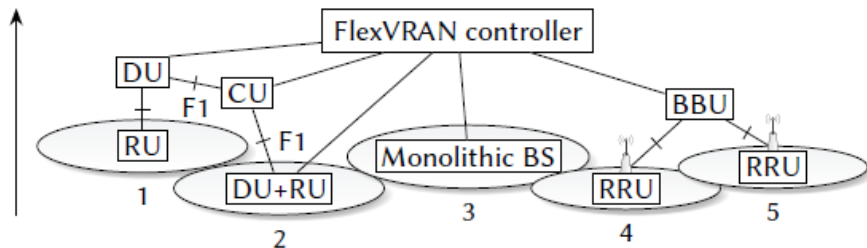
# vRAN Subnets enabled by 2-level Abstractions



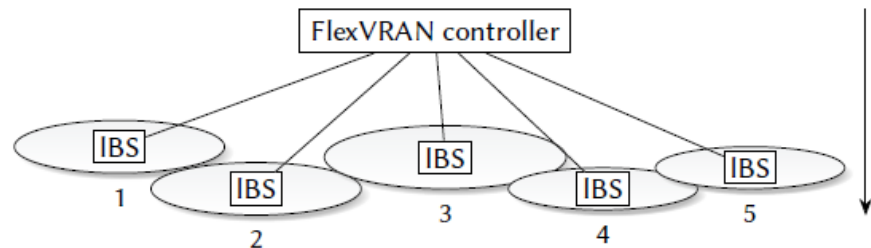
# RAN Runtime

# Virtual-RAN Example

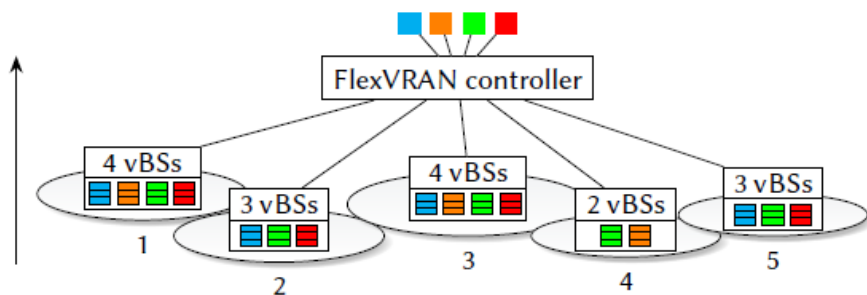
## 1. Heterogeneous, disaggregated RAN



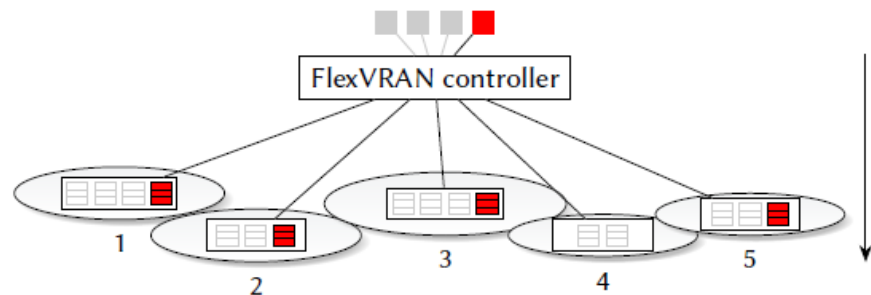
## 2. Homogeneous view for infrastructure owner



## 3. Embedded slices, infrastructure owner view

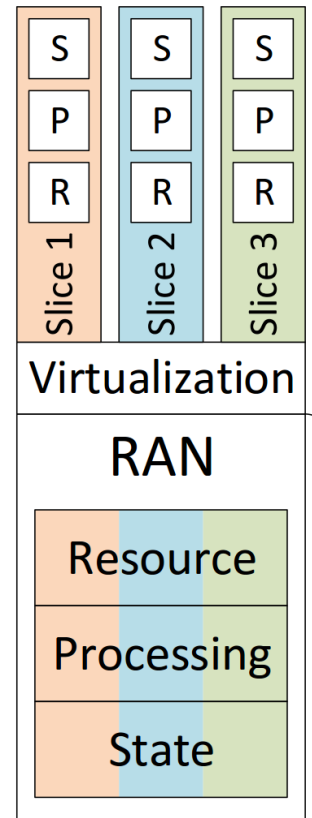


## 4. Embedded slices, slice owner view



# RAN Runtime

# Slice Enforcement



## Spectrum Isolation or sharing

Spectrum scarcity  
Spectrum heterogeneity  
Spectrum efficiency

**5G integrates heterogeneous spectrums**

**New applications, particular bands/numerology**

Process policies defined by various stakeholders  
Customized programmable control logics per applications

General policy  
Operator policy  
Sensing data  
LSA policy  
Spectrum management rule  
BS group membership

**SMA**

```
"enb": [
  {
    "freq_min": val,
    "freq_max": val,
    "max_tx_power": val,
    "fdd_spacing": val,
    "band": val
  }
]
```

SMA Policy

# Spectrum slicing

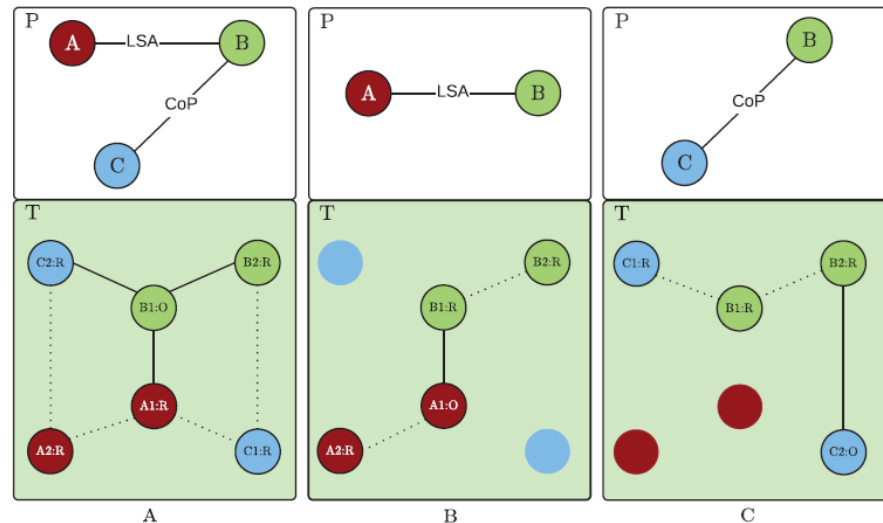
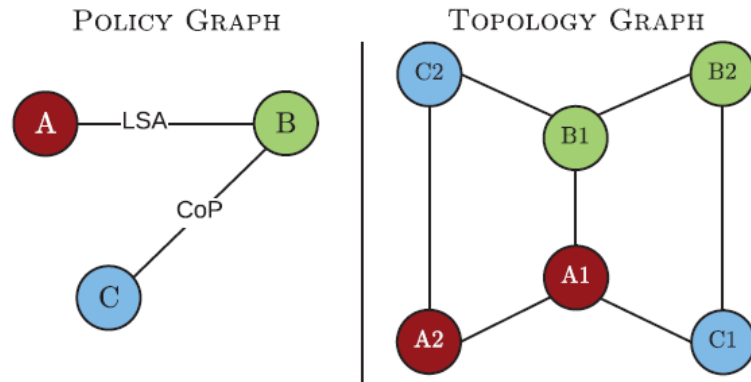
# Network Graph

1) Policy graph: sharing agreement/policy between MNOs

- LSA and CoPrimary

2) Topology (T) graph: geographic relationship of operators' cells regarding spectrum sharing

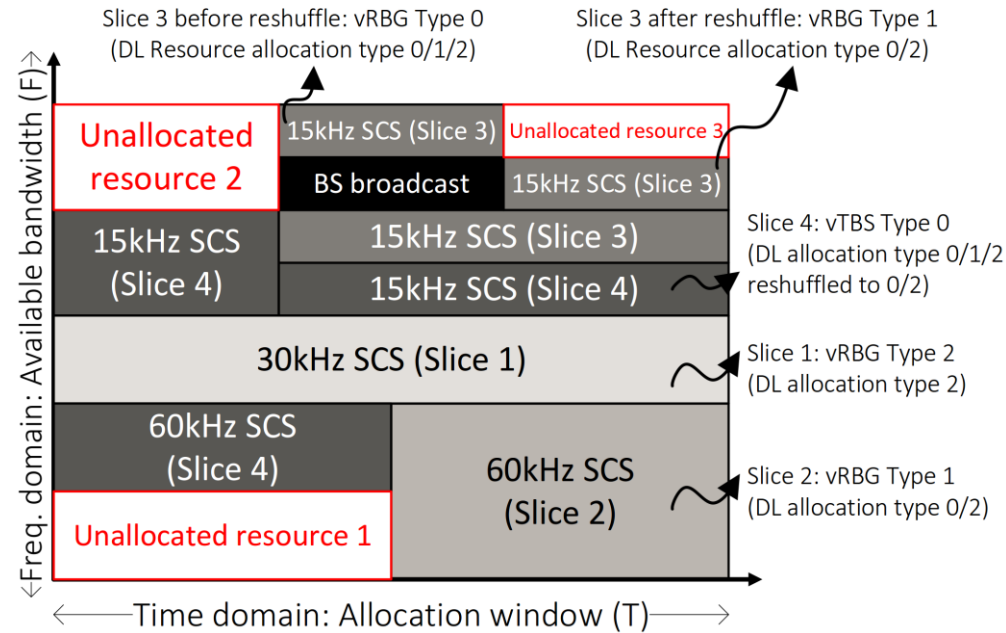
3) Spectrum sharing subgraphs (P+T) : match offering cells (e.g. B1:O) and requesting cells (e.g. A1:R)



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# Spectrum Slicing

- 1) Flexible Numerology
- 2) Bandwidth Parts
- 3) Abstraction



Requested resources	Abstraction types (Resource granularity)	DL allocation type	UL allocation type
Resource Block	vRBG Type 0 (Non-contiguous)	Type 0, Type 1, Type 2 distributed	Type 1
	vRBG Type 1 (Contiguous)	Type 0, Type 2 localized	Type 0
	vRBG Type 2 (Fixed position)	Type 2 localized	Type 0
Capacity	vTBS Type 0 (Min RBG granularity)	All Types	All Types

# Resource Slicing

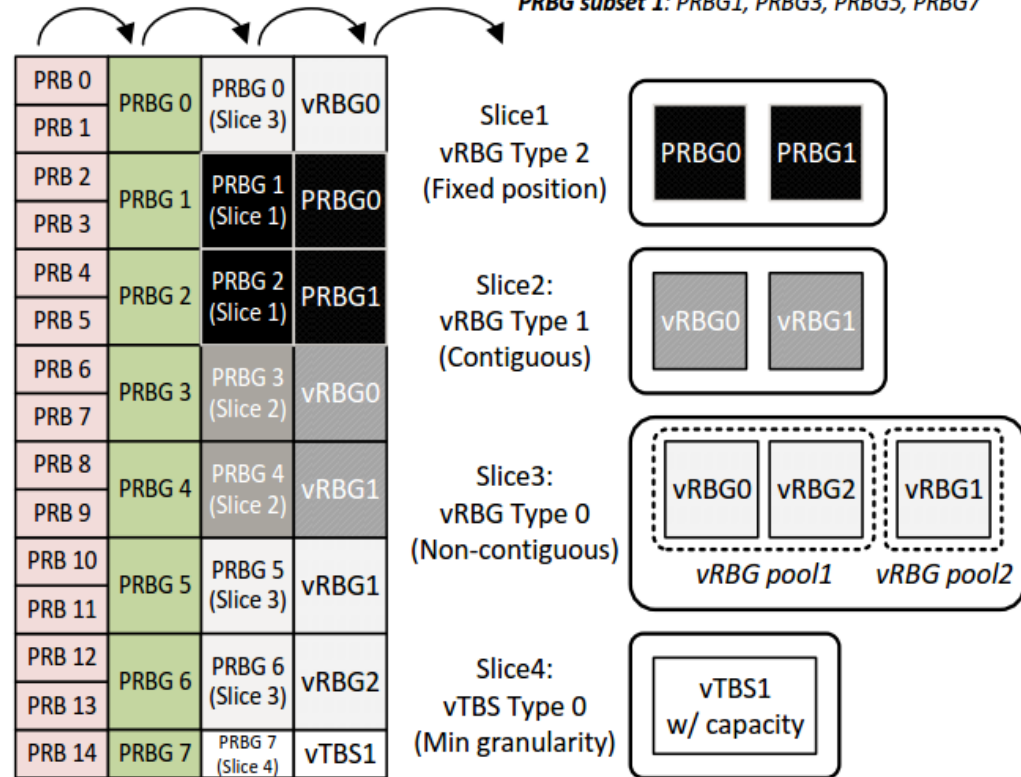


## 4 Steps to radio resources abstraction:

- (1) Aggregation
- (2) Partitioning
- (3) Virtualization
- (4) Polling
- (5) Slice resource allocation
- (6) Slice Scheduling & Accommodation
- (7) Multiplexing/preemption

a) PRB aggregation    b) PRBG partition    c) PRBG virtualization    d) vRBG pooling

**[NOTE]**  
**PRBG subset 0:** PRBG0, PRBG2, PRBG4, PRBG6  
**PRBG subset 1:** PRBG1, PRBG3, PRBG5, PRBG7

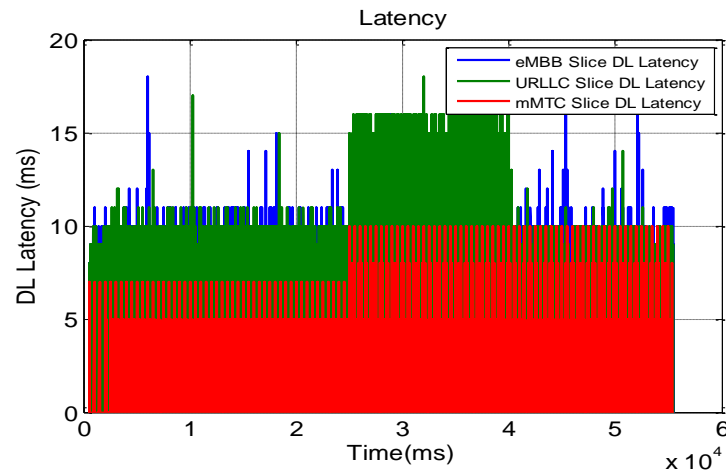
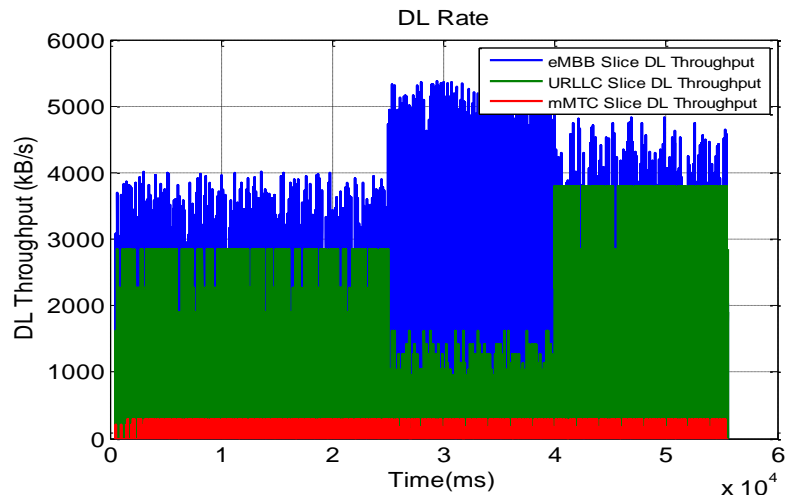
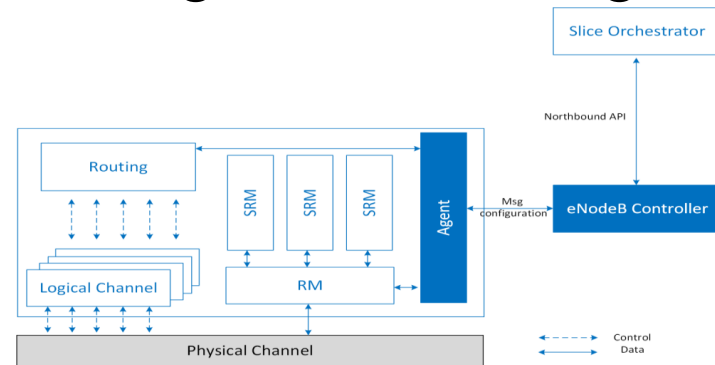


# Resource Slicing

# Inter-Slice Resource Partitioning and Polling

## 3 Slices

1. Slice-specific scheduling, SRM
2. Dynamic Resource partitioning, RM
  - Enforce policy over time

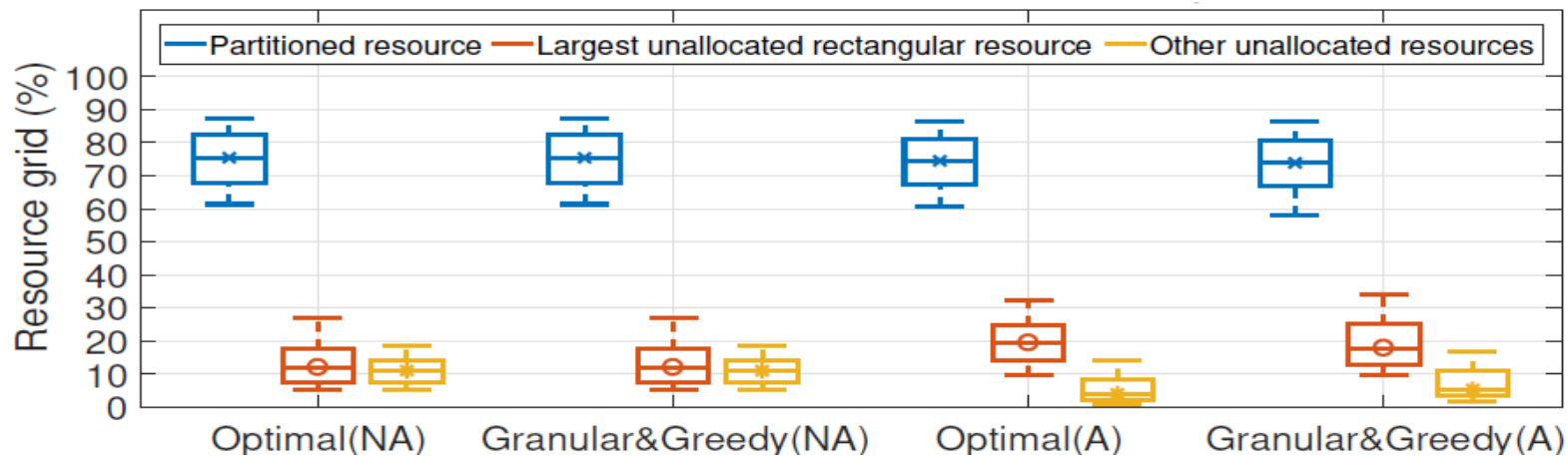
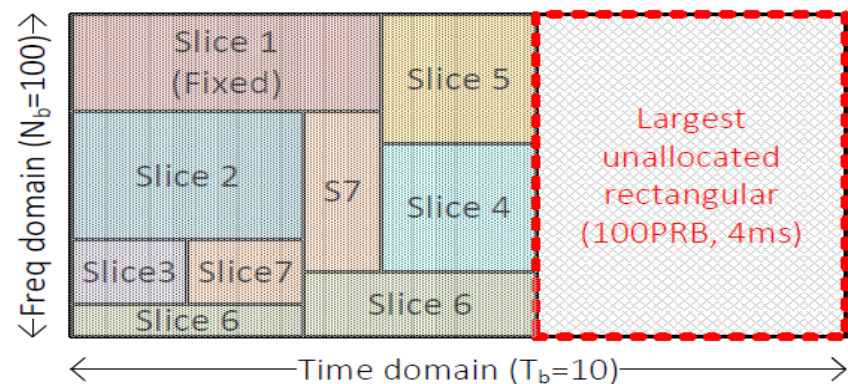
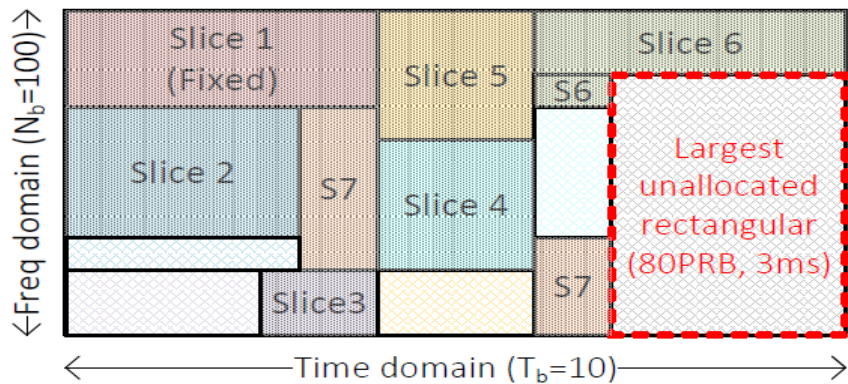


# Resource Slicing

# Slice programmability: Service differentiation via RRM policy enforcement

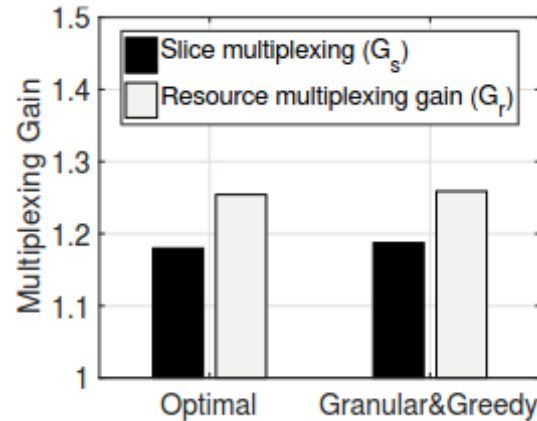
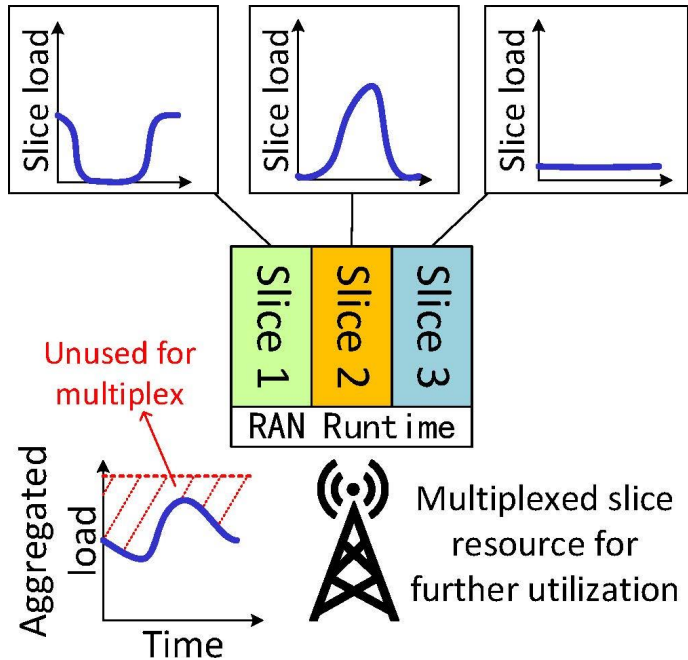


# Resource Slicing

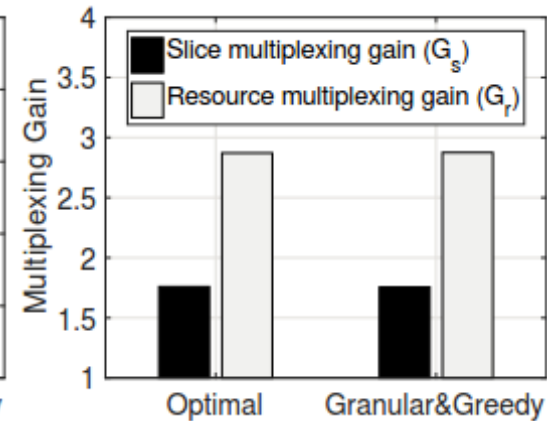


# Resource Slicing

# Multiplexing Gain



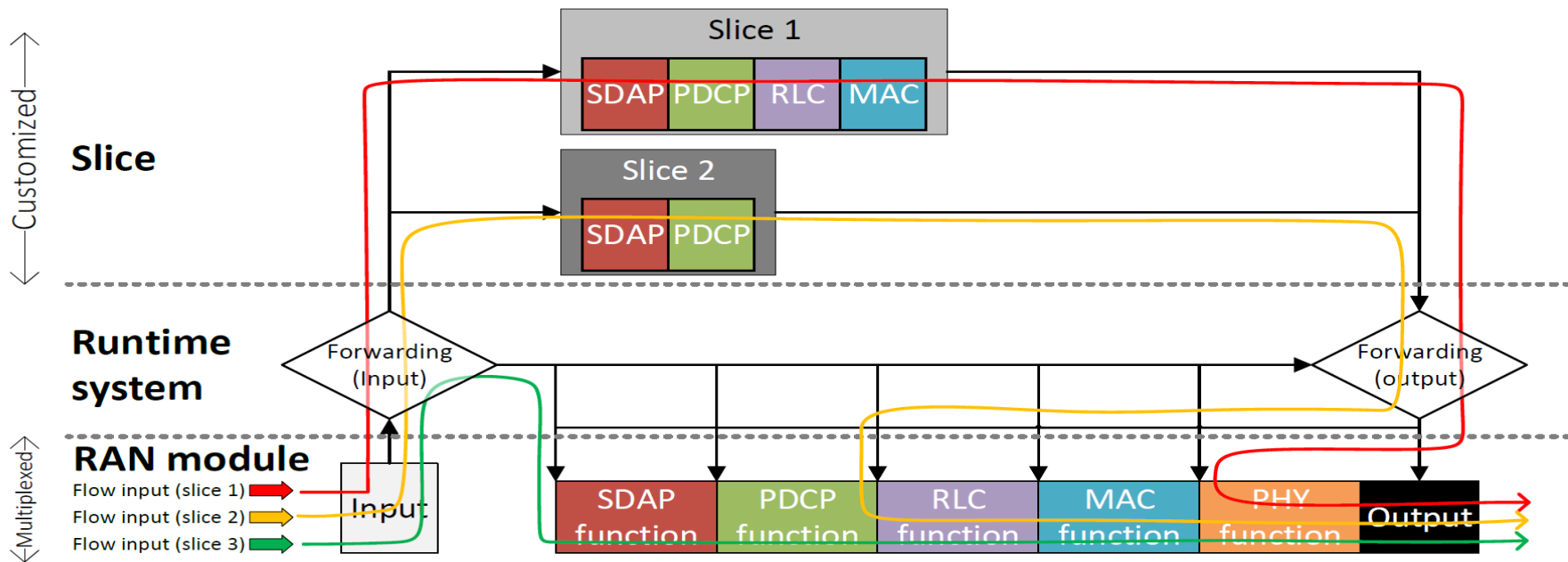
High traffic arrival rate



Low traffic arrival rate

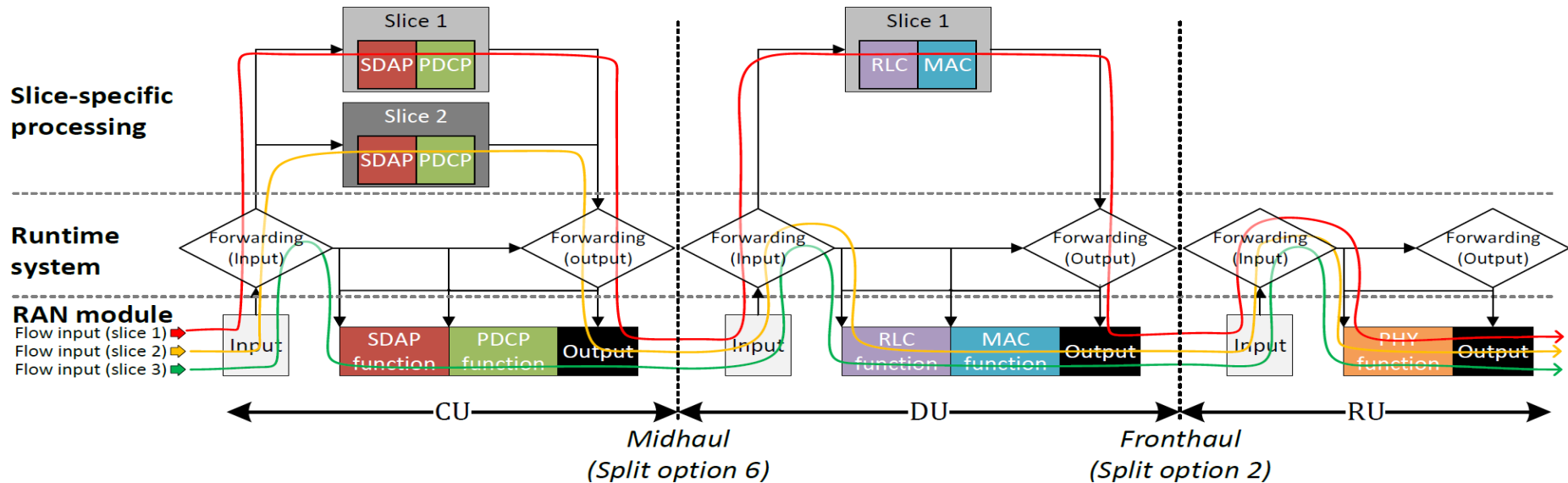
# Resource Slicing

# Function Customization in Monolithic BS



# Process Slicing

# Function Customization in Disaggregated BS



# Process Slicing

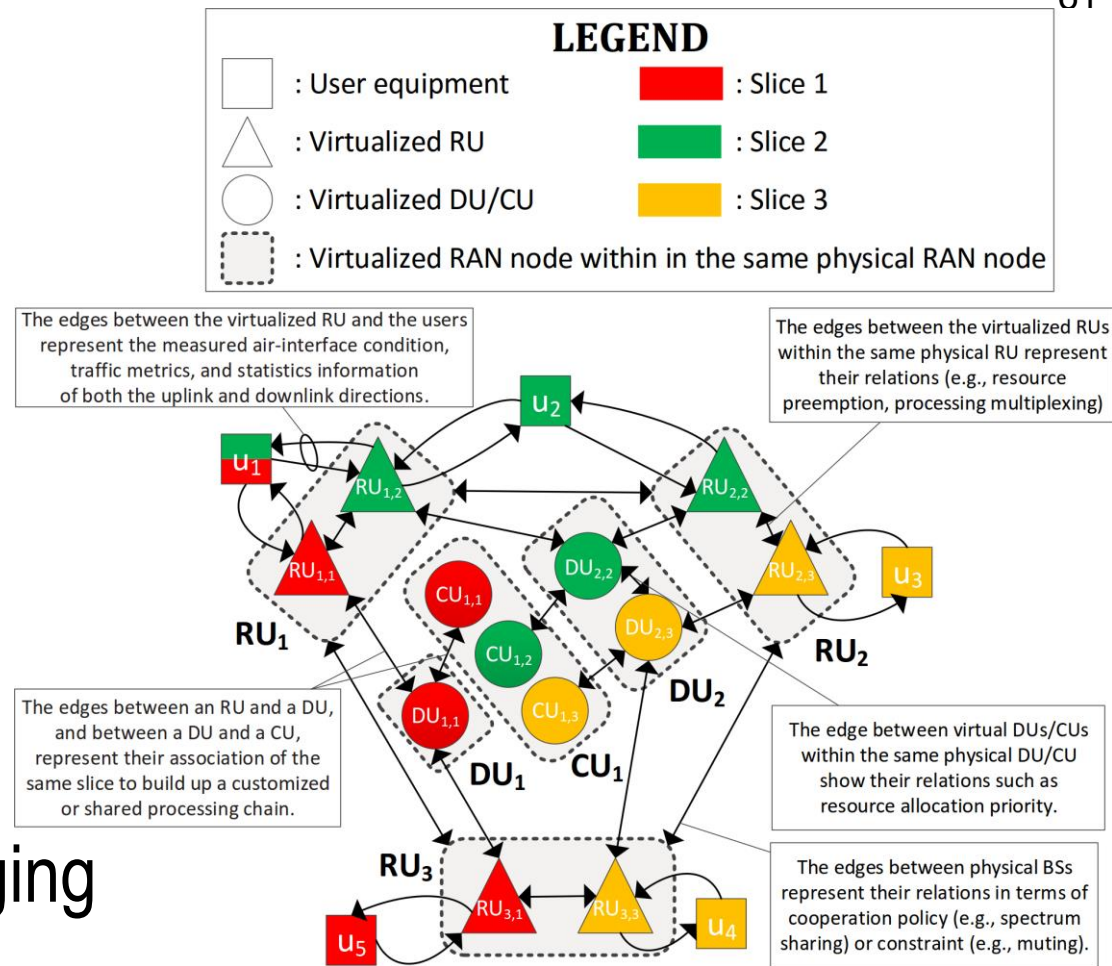


1) Graph partitioning to embed a slice state

2) Subgraphs per a slice

- Shared BS-common
- Isolated slice-specific

3) State sharing among slices through graph merging



# State Slicing



**Conclusion**

# Fusion of Computing, Information and Cellular technologies

- (a) 5G and beyond is not only New Radio and verticals, it is also an **evolution in General-Purpose computing for wireless networks**
- (b) More and more software technologies (NFV,SDN,MEC) and Data (mining, analytics) jointly with radio signal processing

## Conclusion

# 3GPP 5G Network started from Rel. 15 phase 1

Flow-level QoS

Heterogeneous and disaggregated spectrum and RAT

Multi-level Network Slicing

Cloud Native Architecture

Open Interfaces and Edge computing

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## Conclusion

RAN slicing is an on-going research  
with several challenges

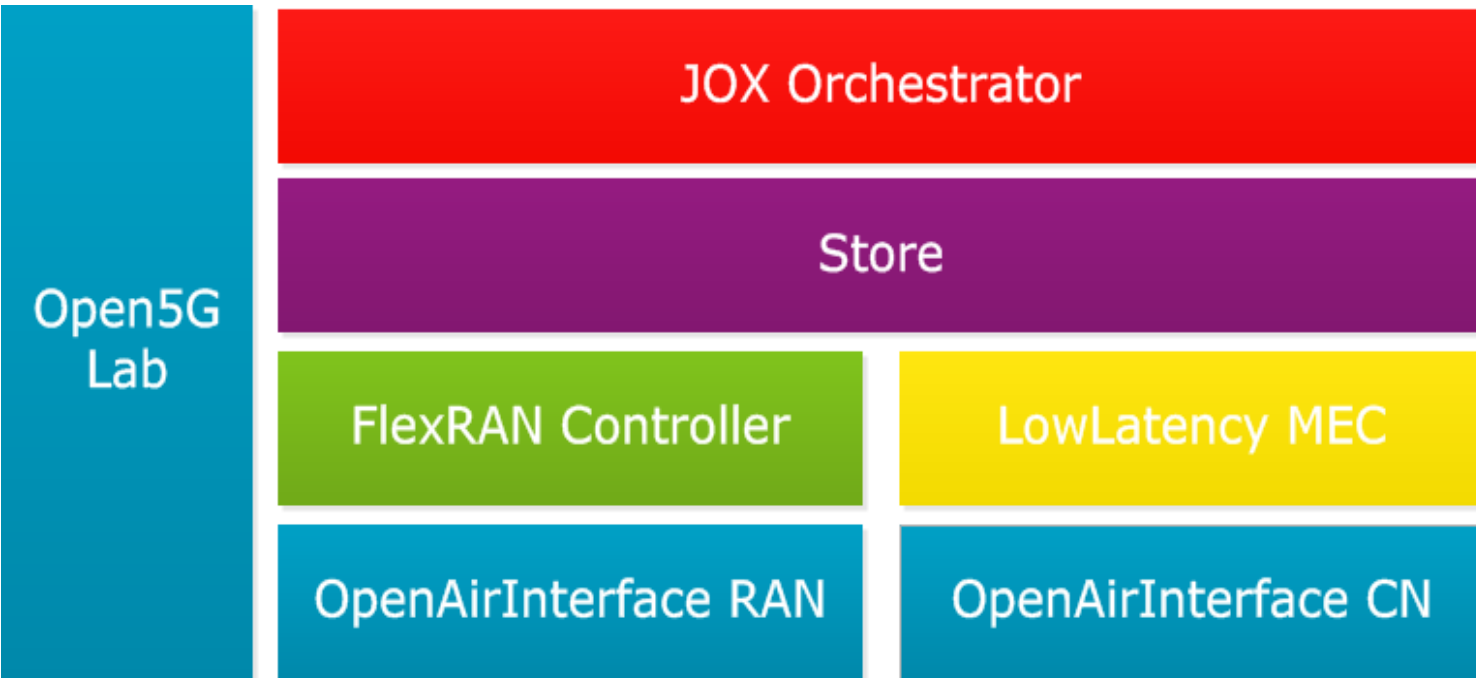
**Isolation, Sharing, Customization**

Satisfy requirements of slice owner and  
operator/infra. provider

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**Conclusion**

# OpenSource tools : OAI and M5G Ecosystem



<http://mosaic-5g.io/>



<https://www.openairinterface.org/>

# Conclusion

Data-driven network control, orchestration, and  
management

**Reason-Predict-Control** is a generic framework

Performance is limited by the available  
**computing resources**

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**Outlook**

**5G System:**

TS23.501 - System Architecture for the 5G System

TS23.502 - Procedures for 5G System

TS29.500 - 5G System, Technical Realization of Service Based Architecture

TS29.501 - 5G System, Principles and Guidelines for Services Definition

TS 33.501: "Security Architecture and Procedures for 5G System".

**5GC components**

AMF: - TS29.518 - Access and Mobility Management Services

NRF: TS29.510 - Network Function Repository Services

SMF: TS29.502 - Session Management Services, TS29.508 - Session Management Event Exposure Service

UDM: TS29.503 - Unified Data Management Services

AUSF: TS29.509 - Authentication Server Services, PCF: TS29.507 - Access and Mobility Policy Control Service, TS29.512 - Session Management Policy Control Service, TS29.571 - Common Data Types for Service Based Interfaces

**Others:**

TS 24.501: Non-Access-Stratum (NAS) protocol for 5G System (5GS)

TS 38.413: NG-RAN; NG Application Protocol (NGAP)

# 5G CN Specs.

**RAN:**

3GPP TS 38.401: "NG-RAN; Architecture description".

3GPP TS 37.340: "NR; Multi-connectivity; Overall description; Stage-2".

3GPP TS 38.321: "NR; Medium Access Control (MAC) protocol specification".

3GPP TS 38.322: "NR; Radio Link Control (RLC) protocol specification".

3GPP TS 38.323: "NR; Packet Data Convergence Protocol (PDCP) specification".

3GPP TS 37.324: "NR; Service Data Protocol (SDAP) specification".

3GPP TS 38.331: "NR; Radio Resource Control (RRC); Protocol specification".

3GPP TS 38.133: "NR; Requirements for support of radio resource management".

**UE:**

3GPP TS 38.304: "NR; User Equipment (UE) procedures in idle mode".

3GPP TS 38.306: "NR; User Equipment (UE) radio access capabilities".

# 5G RAN Specs.





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